

Thoracic Spine, Ribcage and Abdominal Model

in AnyBody Modeling System



Outline

- History of this study and paper list
- New thoracic spine and ribcage model
 - Spine drivers
 - Ribcage constraints
- New abdominal pressure model
 - Abdominal layers and volumes
 - Diaphragm
 - Abdomen mechanism
- Detailed muscle configuration
- Few examples
 - Bending spine and Scoliosis model
 - Thoracic MOCAP model
 - Scoliosis MOCAP model

Q&A session

Presenter

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Engineer

AnyBody Technology



Host

Kristoffer Iversen

Head of Sales

AnyBody Technology





History of this study

- Started in 2019 from my PhD in Aalborg university
 - Supervisor: Prof. John Rasmussen
 - Funding from the European Union's Horizon 2020 research and innovation programme under the Marie Skłodowska-Curie grant agreement No. [764644].

Continued in AnyBody Technology from 2022



Paper list:

1. Shayestehpour, H., Rasmussen, J., Galibarov, P., Wong, C.:

An articulated spine and ribcage kinematic model for simulation of scoliosis deformities.

Multibody Syst. Dyn. 53, 115–134 (2021). https://doi.org/10.1007/s11044-021-09787-9

(Published)

Previous version of the ribcage model

2. Hamed Shayestehpour, Søren Tørholm, Michael Damsgaard, Morten Lund, Christian Wong, John Rasmussen: A generic detailed multibody thoracic spine and ribcage model. Multibody Syst. Dyn.

New thoracic spine and ribcage model

3. Hamed Shayestehpour, Søren Tørholm, Michael Damsgaard, Morten Lund, Christian Wong, John Rasmussen: A generic detailed multibody abdominal and diaphragm model. Multibody Syst. Dyn.

New abdominal pressure model

4. Hamed Shayestehpour, Mohammad Amin Shayestehpour, Christian Wong, John Rasmussen: Kinetic investigation of a thoracolumbar spine model including the ribcage. Journal of Biomechanics.

Detailed muscle configuration and model validation

5. Hamed Shayestehpour, Mohammad Amin Shayestehpour, Christian Wong, Jesper Bencke, John Rasmussen: Biomechanical Analysis of Adolescent Idiopathic Scoliosis: Investigating Muscle Activation Asymmetry during Gait Using a Comprehensive Thoracic Musculoskeletal Model. EORS conference 2024.

Scoliosis MOCAP model

• **2,3,4,5**: Not published yet.

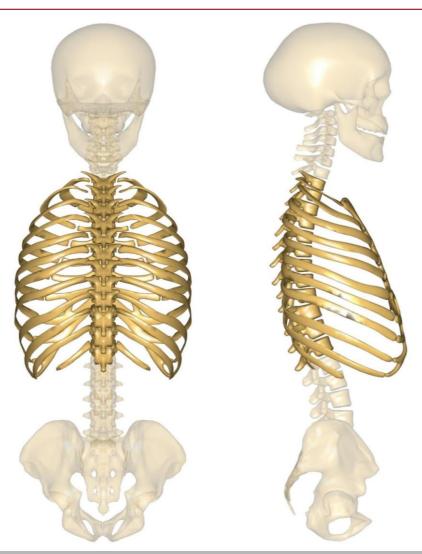


New thoracic spine and ribcage model

#define BM_TRUNK_THORACIC_MODEL _THORACIC_MODEL_FLEXIBLE_

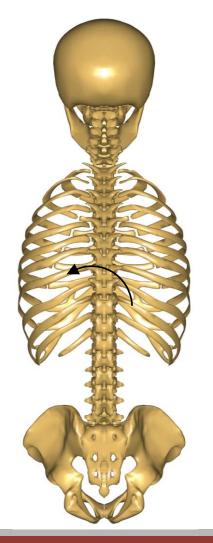
New bony segments:

- 12 thoracic vertebrae
- 24 ribs (left and right)
- 2 sternum segments



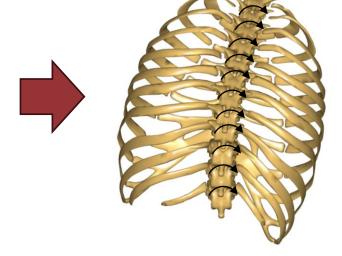


New thoracic spine and ribcage model



Drive the spine

Ribcage is driven by newly defined averaging measure

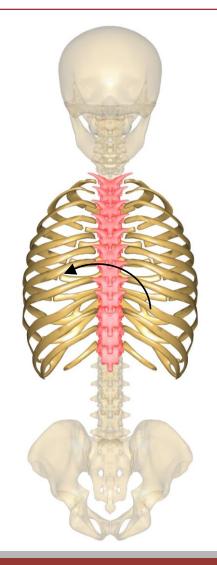


Features:

- Determinate ribcage kinematics → No need for extra input drivers
- 2. Simulate detailed ribcage kinematics
- 3. Wide range of spine motion (robust)
- 4. Easy to use (MOCAP models)
- 5. Kinematically validated to:
 - Specimen's rib movements
 - Scoliosis rib movements



Spine Drivers (model input)



Thoracic spine DoFs:

Spherical joints + 36 rotational DoFs (Input)

Implemented rhythms (when no available data on all intervertebral angles)

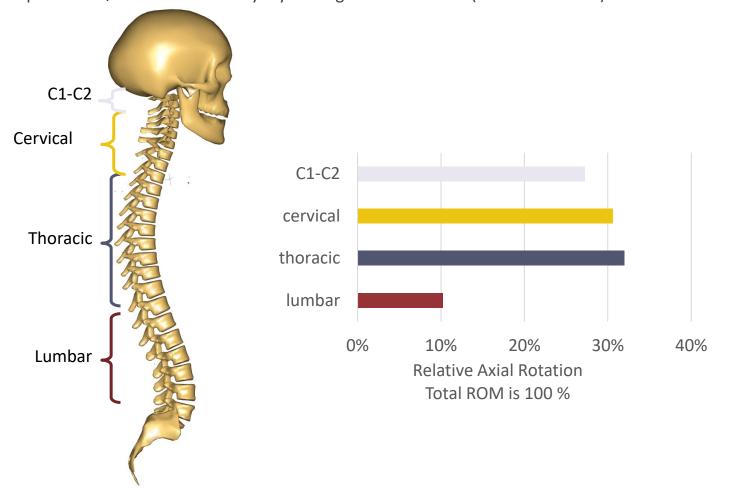
Or

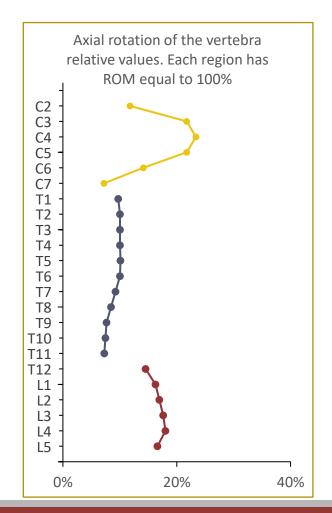
Define 36 rotational drivers (Need to specify each intervertebral angle)



Spine Drivers: Implemented rhythms

Explained in previous webcast by my colleague Morten Lund (Webcast: AMS 8)

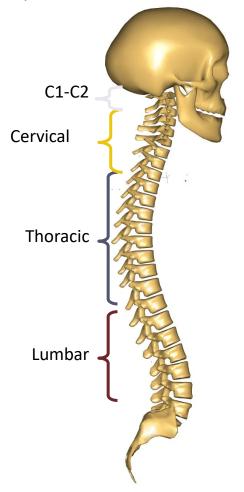






Spine Drivers: Implemented rhythms

Explained in previous webcast by my colleague Morten Lund (Webcast: AMS 8)



Entire spine needs only 3 rotational drivers

```
RhythmDriverLinear AxialRotationRhythmDriver(RELATIVE TO DOF=10, REDEFINE VARIABLES=On) =
        AnyFloat RhythmCoefficients ??= {0.0727, 0.0747, 0.0766, 0.0845, 0.0923, 0.1002, 0.1012,
0.1002, 0.1002, 0.1002, 0.0972;
        Measures.Input = {
           AnyKinMeasure& T11T12 ref =.T11T12.Rotation;
           AnyKinMeasure& T10T11 ref =.T10T11.Rotation;
           AnyKinMeasure& T9T10 ref =.T9T10.Rotation;
           AnyKinMeasure& T8T9 ref =.T8T9.Rotation;
           AnyKinMeasure& T7T8 ref =.T7T8.Rotation;
           AnyKinMeasure& T6T7 ref =.T6T7.Rotation;
           AnyKinMeasure& T5T6 ref =.T5T6.Rotation;
           AnyKinMeasure& T4T5_ref =.T4T5.Rotation;
           AnyKinMeasure& T3T4 ref =.T3T4.Rotation;
           AnyKinMeasure& T2T3 ref =.T2T3.Rotation;
          AnyKinMeasure& T1T2_ref =.T1T2.Rotation;
   };
```



Ribcage constraints

Determinate ribcage kinematics

- The complexity is due to multiple closed loops that forms the ribcage
- Anatomical joint definition
- Replicate pathological deformities corresponding to clinical imaging

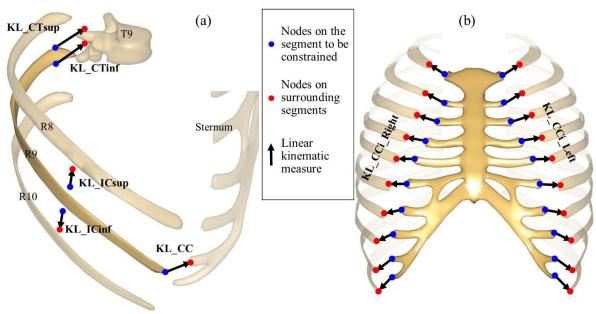


Ribcage constraints

Averaging measure:

- Physically interpreted as the static equilibrium position between multiple linear springs (kinematics only).
- Constrain one segment to multiple others in an average sense (facilitates a kinematically determinate model with closed loops).
- Comprise three linear and three rotational sub-measures, which can be constrained.

Spherical joint in costovertebral joint node (connecting the ribs to vertebrae)





New abdominal pressure model

#define BM_TRUNK_CAVITY_MODEL _CAVITY_MODEL_VOLUME_

Objects and features:

- 5 moving layers + pelvic layers
- 6 deformable volumes (New measure AnyKinVolumeCylMesh)
- Volumes can hold pressure, which can be transferred to adjacent objects
- Allow layer movements anteriorly (obesity)



Abdominal layers and volumes

Layer constraints:

- Spherical joints to relative vertebra (constrain three linear DoFs)
- Averaging constraints to find the layer position (constrain three rotational DoFs)



Abdominal layers and volumes

Segments and Constraints inside each layer:

- 4 segments connected with prismatic joints to each other
- Transfer the pressure through prismatic joints to adjacent layers and finally get balanced by muscles
- Can move anteriorly to simulate obesity



Diaphragm

Segments and Constraints:

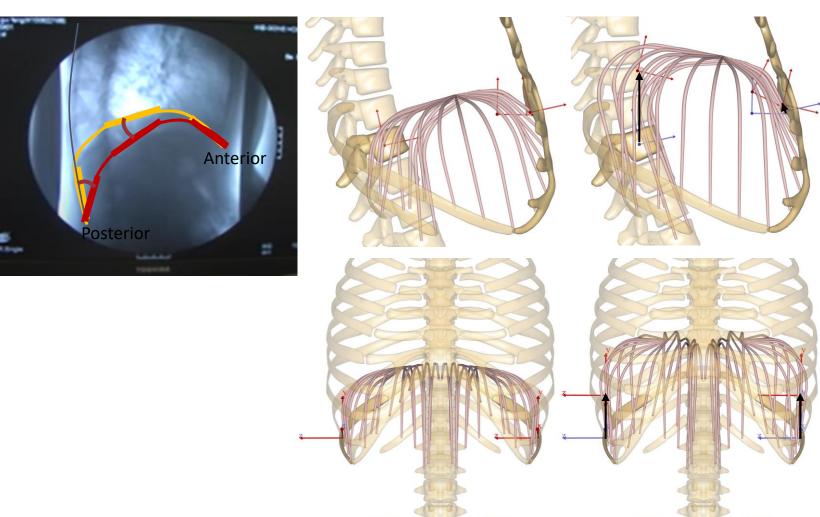
- Pressure is transferred to the top layer
- 4 segments, which constrained by surrounding ribs, sternum and vertebrae
- This mechanism allows to transfer the pressure through the volume to the top segments
- Diaphragm muscles balance the pressure force



Diaphragm

- Superoinferior diaphragm movement
- Diaphragm movement correspond to fluoroscopy movements
- Dome shape diaphragm with proper muscle wrapping
- Evenly distributed force on diaphragm muscles

Red coordinates: nodes on the diaphragm. Blue coordinates: nodes on surrounding segments





Abdomen mechanism

Pressure and volumes:

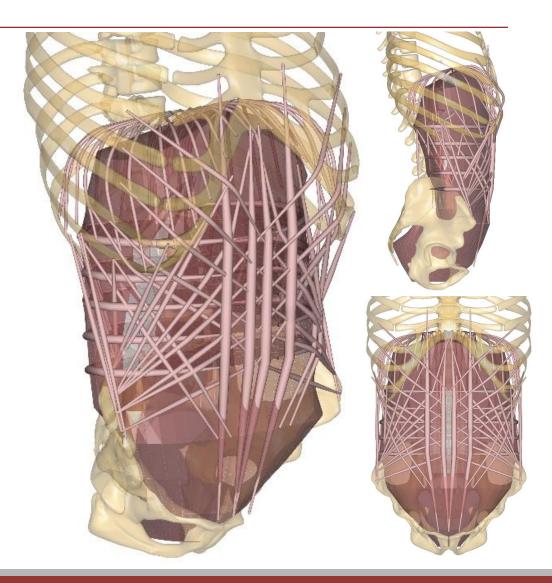
Transfer pressure through the volumes (act as one volume)

Diaphragm muscles:

- Hold the pressure on the top end
- Transfer the force to the ribcage
- Result in an extensor moment to the ribcage.

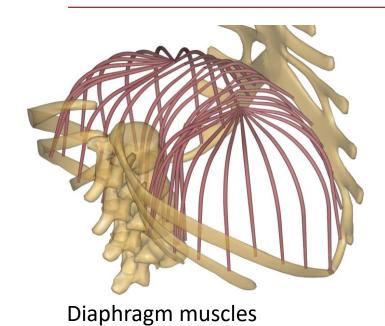
Transversus, obliquus, and rectus muscles:

- Wrapped on layers
- Apply force to the layers posteriorly
- Create pressure (balance the pressure force).

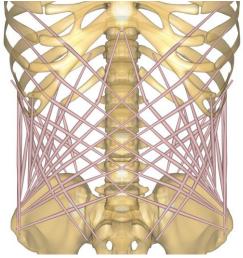




Detailed muscle configuration



Obliquus muscles



Intercostalis muscles (breathing)



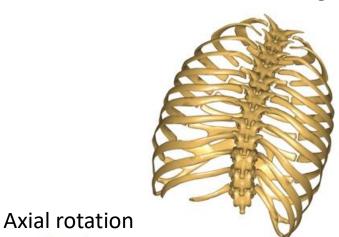


Few examples

Flexion-extension



Lateral bending



Examples/ThoracicModel

```
// Add a driver which drives the whole spine.
// The spine rhythms handles the individual DOFs, but rhythms can be disabled
// for full control of all DOFs.
SimpleFourierDriver Trunk_Extension =
{
    AnyKinMeasure &ref1 = .BodyModel.Interface.Trunk.PelvisThoraxExtension;
    RangeOfMotion = {-35, 20}*pi/180;
};
SimpleFourierDriver Trunk_LateralBending =
{
    AnyKinMeasure &ref2 = .BodyModel.Interface.Trunk.PelvisThoraxLateralBending;
    RangeOfMotion = {-30, 30} *pi/180;
};
SimpleFourierDriver Trunk_AxialRotation =
{
    AnyKinMeasure &ref3 = .BodyModel.Interface.Trunk.PelvisThoraxRotation;
    RangeOfMotion = {-30,30} *pi/180;
};
```

Entire spine needs only 3 rotational drivers



Scoliosis model example

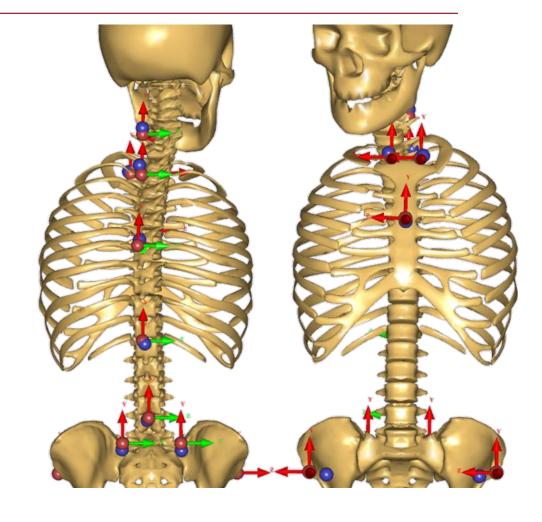
```
Main.Study.MechObjectExclude = {
       &Main.HumanModel.BodyModel.Trunk.Joints.Lumbar.SpineRhythmDrvFlexion,
        &Main.HumanModel.BodyModel.Trunk.Joints.Lumbar.SpineRhythmDrvRotation,
        &Main.HumanModel.BodyModel.Trunk.Joints.Lumbar.SpineRhythmDrvLatBending,
        &Main.HumanModel.BodyModel.Trunk.Joints.Thorax.LateralBendingRhythmDriver,
                                                                                                 #define BM_TRUNK_LUMBAR_RHYTHM OFF
                                                                                        OR
                                                                                                 #define BM TRUNK THORACIC RHYTHM OFF
        &Main.HumanModel.BodyModel.Trunk.Joints.Thorax.AxialRotationRhythmDriver,
        &Main.HumanModel.BodyModel.Trunk.Joints.Thorax.ExtensionRhythmDriver,
        &Main.HumanModel.BodyModel.Trunk.Joints.Thorax.LumbarThroacicExtensionLinkDriver,
        &Main.HumanModel.BodyModel.Trunk.Joints.Thorax.LumbarThroacicLatBendingLinkDriver,
       &Main.HumanModel.BodyModel.Trunk.Joints.Thorax.LumbarThroacicRotationLinkDriver
AnyKinEqSimpleDriver spine driver = {
       AnyKinMeasure& SacrumPelvis ext = Main.HumanModel.BodyModel.Interface.Trunk.IntervertebralAngles.SacrumPelvis.Extension;
      AnyKinMeasure& L5Sacrum ext = Main.HumanModel.BodyModel.Interface.Trunk.IntervertebralAngles.L5Sacrum.Extension;
      AnyKinMeasure& T2T3 ext = Main.HumanModel.BodyModel.Interface.Trunk.IntervertebralAngles.T2T3.Extension;
       AnyKinMeasure& T1T2 ext = Main.HumanModel.BodyModel.Interface.Trunk.IntervertebralAngles.T1T2.Extension;
       AnyKinMeasure& SacrumPelvis rot = Main.HumanModel.BodyModel.Interface.Trunk.IntervertebralAngles.SacrumPelvis.Rotation;
       AnyKinMeasure& L5Sacrum rot = Main.HumanModel.BodyModel.Interface.Trunk.IntervertebralAngles.L5Sacrum.Rotation;
      AnyKinMeasure& T2T3 rot = Main.HumanModel.BodyModel.Interface.Trunk.IntervertebralAngles.T2T3.Rotation;
       AnyKinMeasure& T1T2 rot = Main.HumanModel.BodyModel.Interface.Trunk.IntervertebralAngles.T1T2.Rotation;
       AnyKinMeasure& SacrumPelvis lat = Main.HumanModel.BodyModel.Interface.Trunk.IntervertebralAngles.SacrumPelvis.LateralBending;
       AnyKinMeasure& L5Sacrum lat = Main.HumanModel.BodyModel.Interface.Trunk.IntervertebralAngles.L5Sacrum.LateralBending;
       AnyKinMeasure& T2T3 lat = Main.HumanModel.BodyModel.Interface.Trunk.IntervertebralAngles.T2T3.LateralBending;
       AnyKinMeasure& T1T2 lat = Main.HumanModel.BodyModel.Interface.Trunk.IntervertebralAngles.T1T2.LateralBending;
```

The ribcage and the abdominal layers will follow the spine alignment



Thoracic MOCAP model

```
#define BM_TRUNK_THORACIC_MODEL_THORACIC_MODEL_FLEXIBLE_
#define BM TRUNK LUMBAR RHYTHM RHYTHM SOFT
#define BM TRUNK THORACIC RHYTHM RHYTHM SOFT
#define BM_TRUNK_CERVICAL_RHYTHM RHYTHM SOFT
#define USE_GRF_PREDICTION
#define SPINE_MARKERS_SINGLE
#ifdef SPINE MARKERS SINGLE
Main.HumanModel.BodyModel.Trunk.Joints.Lumbar.SpineRhythmDrvRotation = {
 AnyFolder Weight = { AnyFunConst Fun ={ Value ??= repmat(..nDim, 1); }; };
 WeightFun = {&Weight.Fun};
Main.HumanModel.BodyModel.Trunk.Joints.Thorax.AxialRotationRhythmDriver = {
 AnyFolder Weight = { AnyFunConst Fun ={ Value ??= repmat(..nDim, 1); }; };
 WeightFun = {&Weight.Fun};
  Main.HumanModel.BodyModel.Trunk.Joints.Lumbar.SpineRhythmDrvLatBending = {
  AnyFolder Weight = { AnyFunConst Fun ={ Value ??= repmat(..nDim, 0.005); }; }; };
  WeightFun = {&Weight.Fun};
Main.HumanModel.BodyModel.Trunk.Joints.Thorax.LateralBendingRhythmDriver = {
 AnyFolder Weight = { AnyFunConst Fun ={ Value ??= repmat(..nDim, 0.005); }; };
  WeightFun = {&Weight.Fun};
Main.HumanModel.BodyModel.Trunk.Joints.Lumbar.SpineRhythmDrvFlexion = {
 AnyFolder Weight = { AnyFunConst Fun ={ Value ??= repmat(..nDim, 0.005); }; };
 WeightFun = {&Weight.Fun};
Main.HumanModel.BodyModel.Trunk.Joints.Thorax.ExtensionRhythmDriver = {
 AnyFolder Weight = { AnyFunConst Fun ={ Value ??= repmat(..nDim, 0.005); }; };
  WeightFun = {&Weight.Fun};
```





Scoliosis MOCAP model

Be more careful when adding the arms



Follow model development on Github

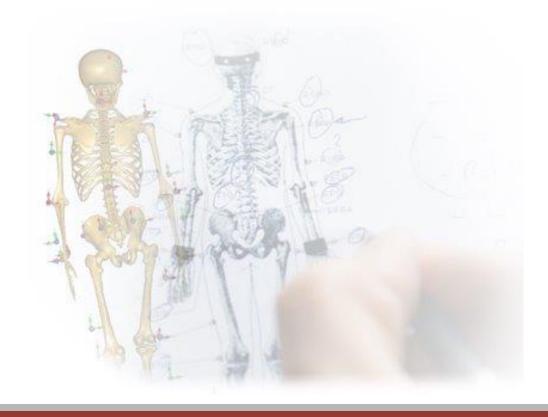
 Available on GitHub: https://github.com/anybody/ammr4-beta





Thank you for your attention







Q&A

