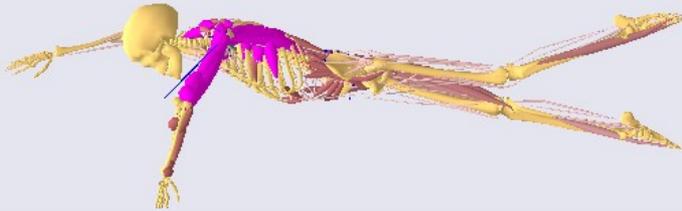


Development of a Musculoskeletal Simulator for Swimming

Motomu Nakashima



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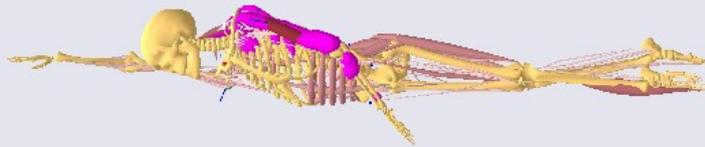
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Presenters



Motomu Nakashima
(Presenter)

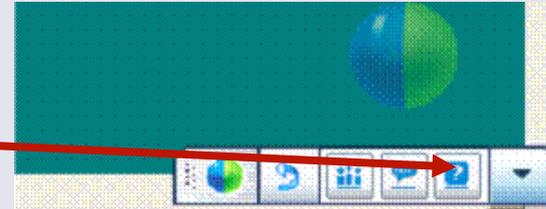


Søren Tørholm
(Host)

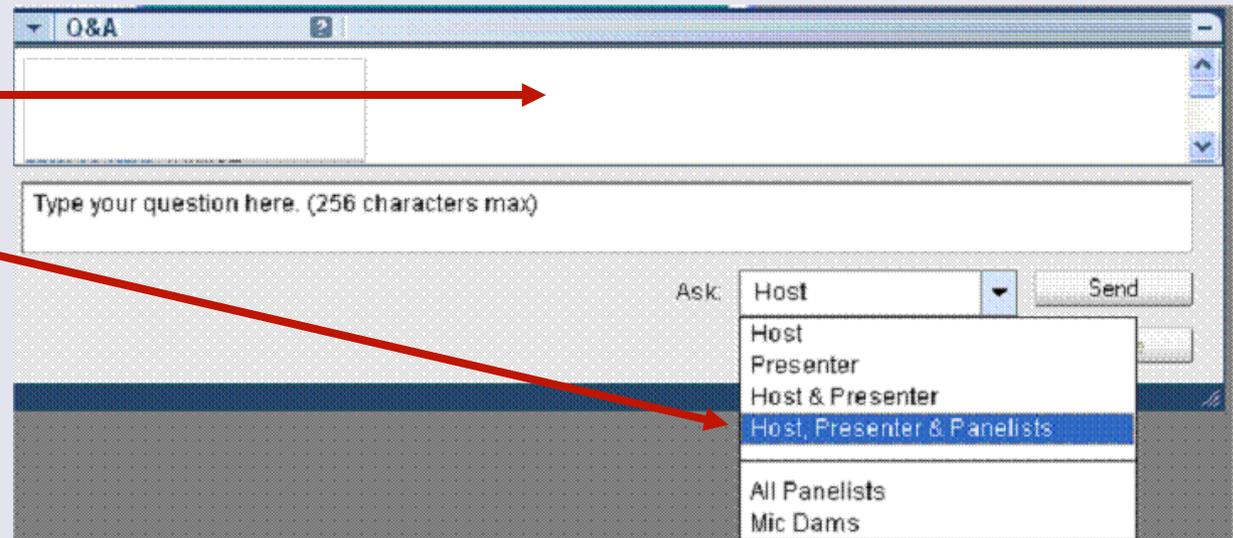


John Rasmussen
(Panelist)

Q&A Panel



- Launch the Q&A panel here.
- Type your questions in the Q&A panel.
- Send the question to "Host, Presenter & Panelists"



Notice the answer displays next to the question in the Q&A box. You may have to scroll up to see it.

Self Introduction (1)

- Motomu Nakashima
 - Doctor of Mechanical Engineering (1995)
 - Associate Professor
 - Tokyo Institute of Technology
 - Graduate School of Information Science and Engineering
 - Department of Mechanical Environmental Informatics (teaching mechanical engineering)

Self Introduction (2)

- Present research fields
 - Biomechanics
 - Swimming
 - Skydiving
 - Sports injury
 - Sports Engineering
 - Developing new instruments for sports

Can you Hear me?

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Today's topic

1. Title: “Development of a musculoskeletal simulator for swimming”
2. Mainly done by Mr. Yugo Motegi, as his master thesis.
3. Presented at the International Symposium on Computer Simulation in Biomechanics (ISCSB2007) in Taiwan on the last June.
4. The manuscript of the paper is available at the SWUM's website:

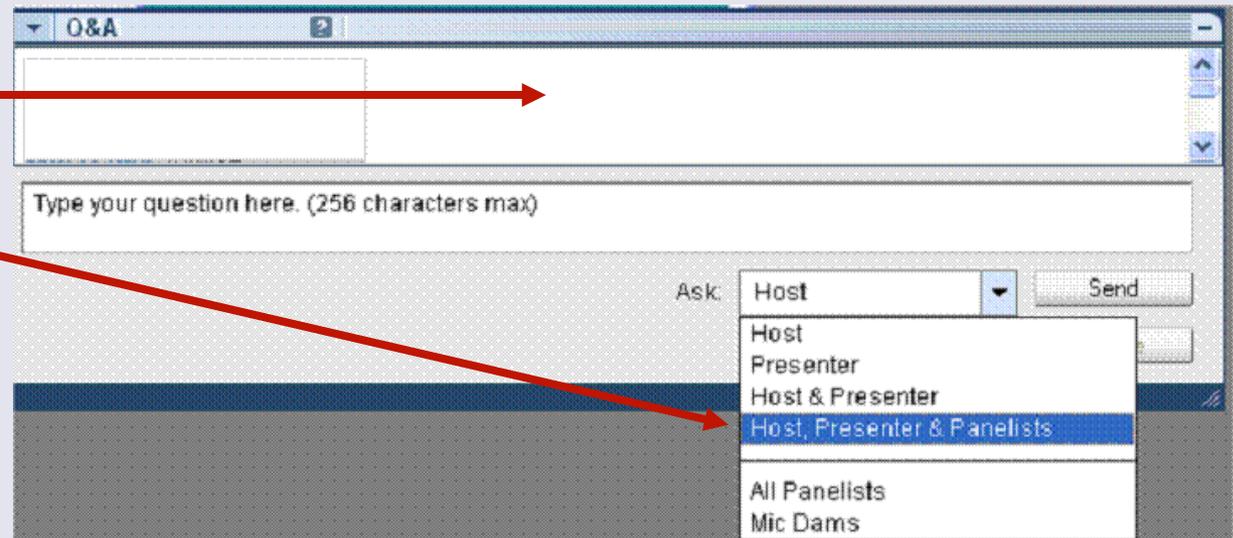
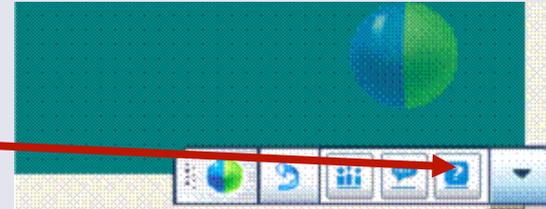
<http://www.swum.org/>

Contents

1. Introduction (Background and Objectives)
2. SWUM (and Swumsuit)
3. AnyBody Modeling System
4. Integrating SWUM and AnyBody
5. Demos and simulation results
6. Comparison with EMG results
7. Concluding remarks
8. Q and A

Questions, it is ok to ask

- Launch the Q&A panel here.
- Type your questions in the Q&A panel.
- Send the question to "Host, Presenter & Panelists"



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- Integrating SWUM and AnyBody
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- Comparison with EMG results
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- Q and A

Introduction (Background)

- There have been no studies of the musculoskeletal analysis for swimming although it will provide very useful information for the athlete swimmer's training and coaching.
- The reason of this is that the external force (fluid force) acting on the whole body as the input to the musculoskeletal analysis was difficult to obtain so far.
- The authors have recently developed a simulation model SWUM (SWimming hUman Model) which enables to calculate fluid force acting on the whole body.

Introduction (Objectives)

- To develop a full-body musculoskeletal simulator, by integrating SWUM and musculoskeletal model (AnyBody Modeling System).
- To conduct the musculoskeletal analysis of swimming.
- To examine the validity of the simulator by comparing the simulation results with EMG results in a previous study.

Contents

- Introduction (Background and Objectives)
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“SWUM” (and its implemented software “Swumsuit”)

- Human body : 21 segments as truncated elliptic cones
- Relative body motion is given.
- The fluid force is modeled and computed without solving flow for each part of the body.
- By time-integrating EOM for the whole human body, the absolute motion, fluid force, and so on are obtained as outputs.
- You can obtain information about SWUM at its website: <http://www.swum.org/>
- Swumsuit is a free software available on the website.



Simulation example
(Crawl stroke)

Movies are available at
the SWUM's website:
<http://www.swum.org/>

Contents

- Introduction (Background and Objectives)
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- Concluding remarks
- Q and A

AnyBody Modeling System

- Input : body motion and external forces
- Output : muscle activity
- All Input data are described in **AnyScript** (Object oriented programming language).
- **Full-body model** with 458 muscles was used.
- Version 2.0.



AnyBody's Full-body model

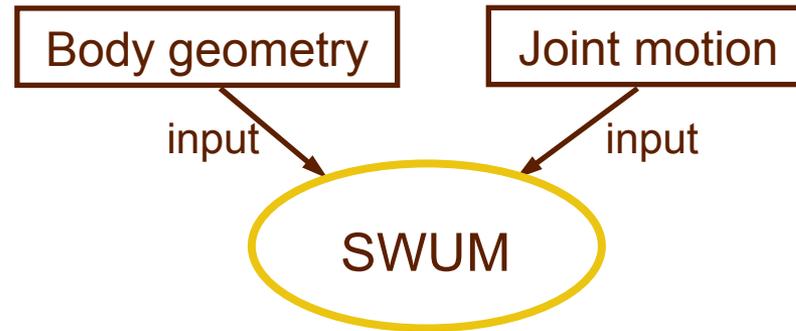
ANYBODY
TECHNOLOGY

Contents

- Introduction (Background and Objectives)
- SWUM (and Swumsuit)
- AnyBody Modeling System
- **Integrating SWUM and AnyBody**
- Demos and simulation results
- Comparison with EMG results
- Concluding remarks
- Q and A

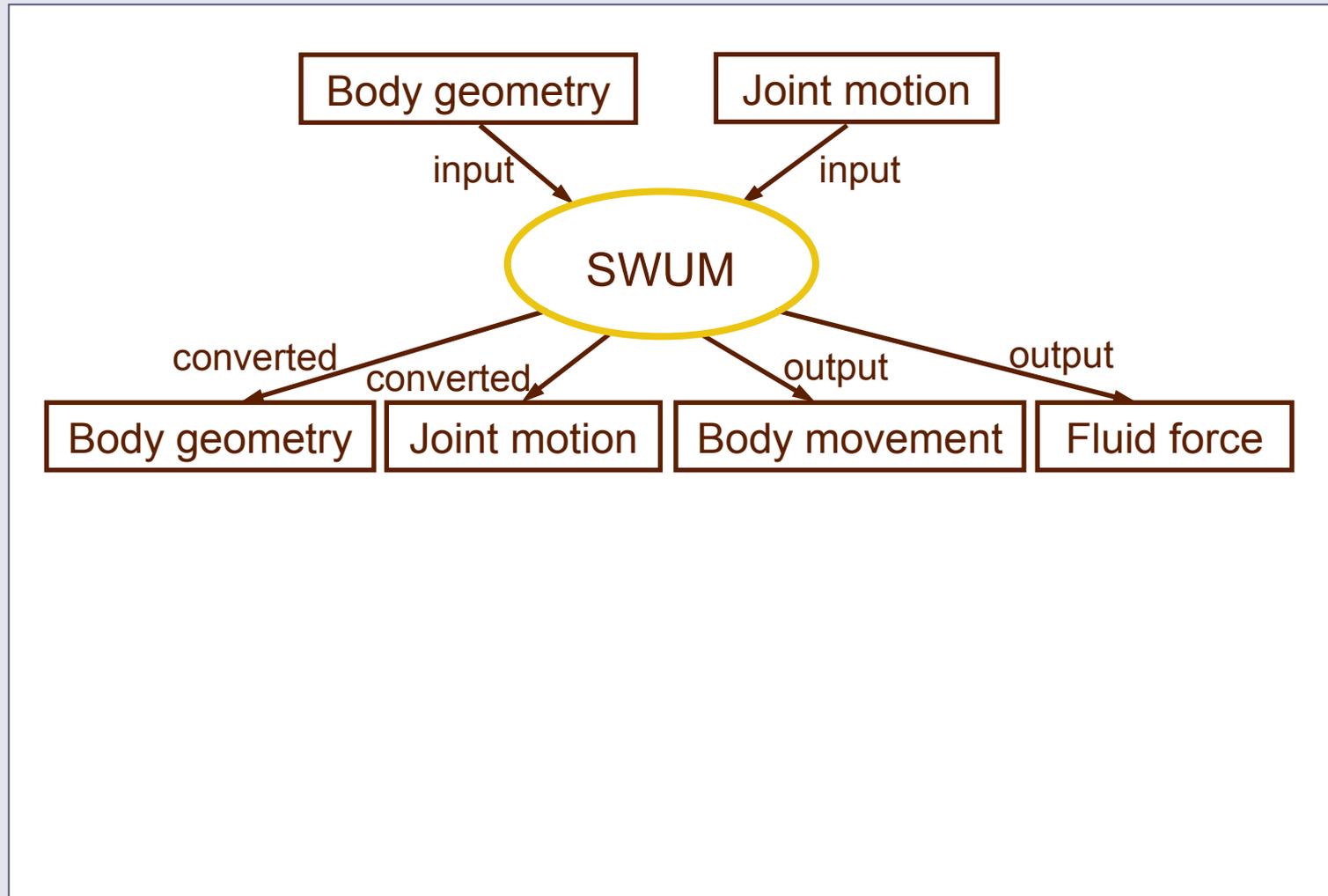
Integrating SWUM and AnyBody

(1) Whole data flow



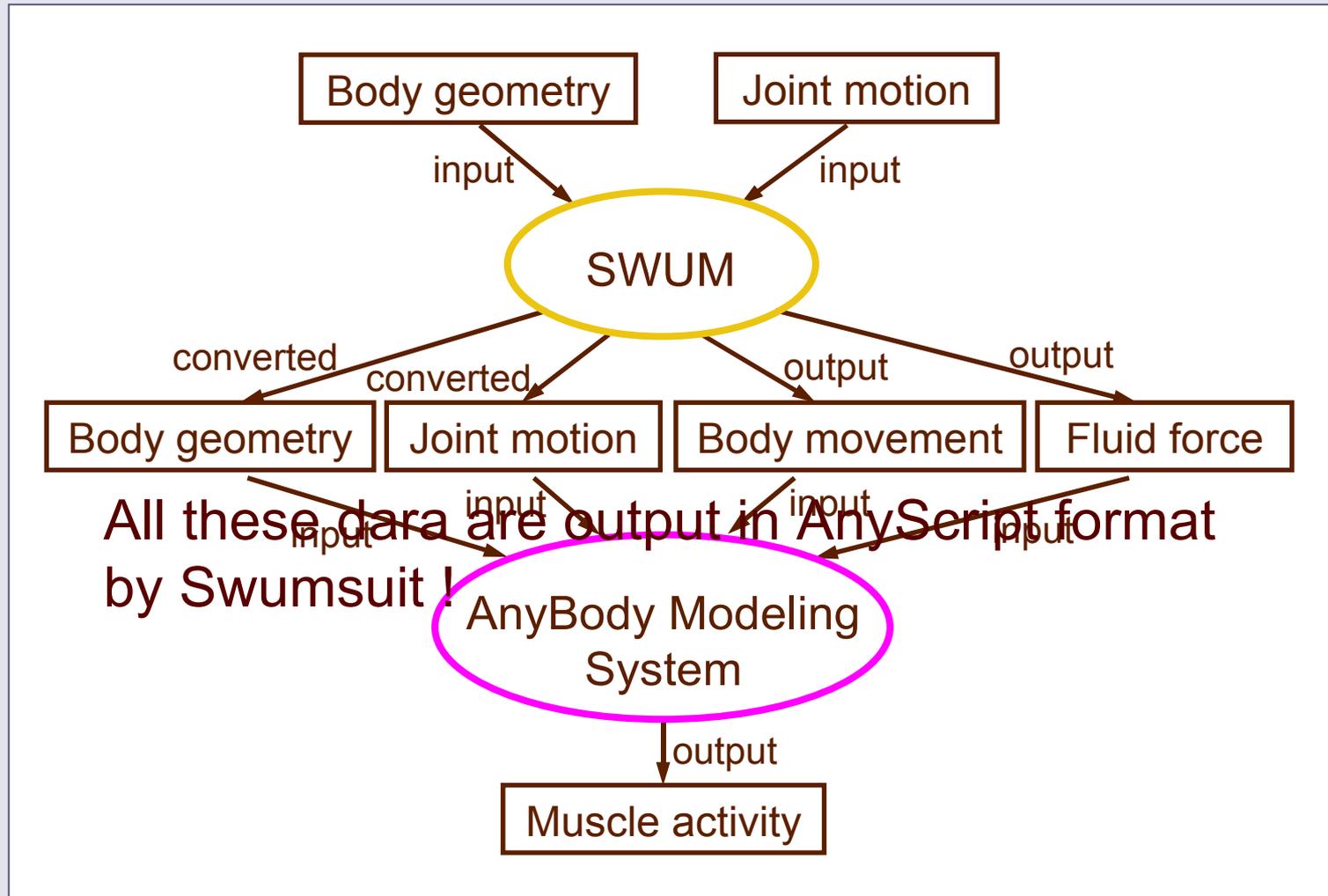
Integrating SWUM and AnyBody

(1) Whole data flow



Integrating SWUM and AnyBody

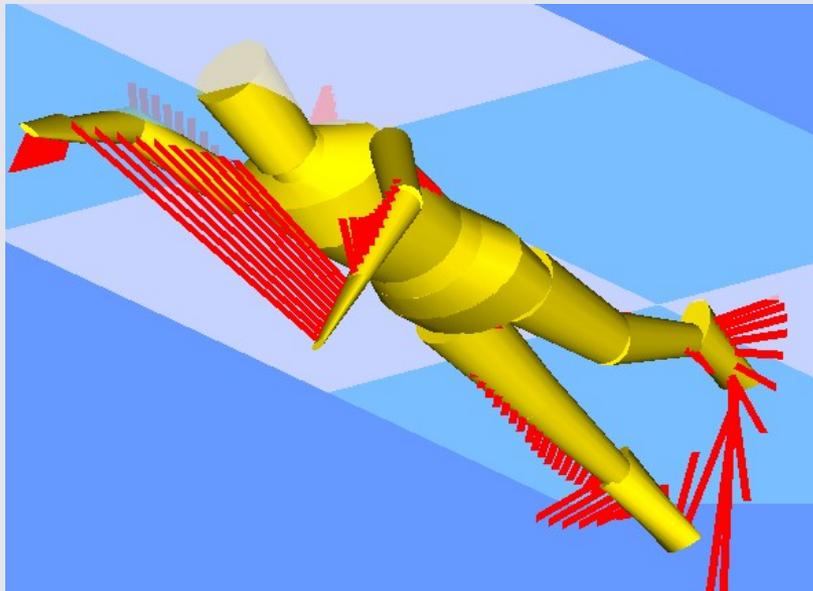
(1) Whole data flow



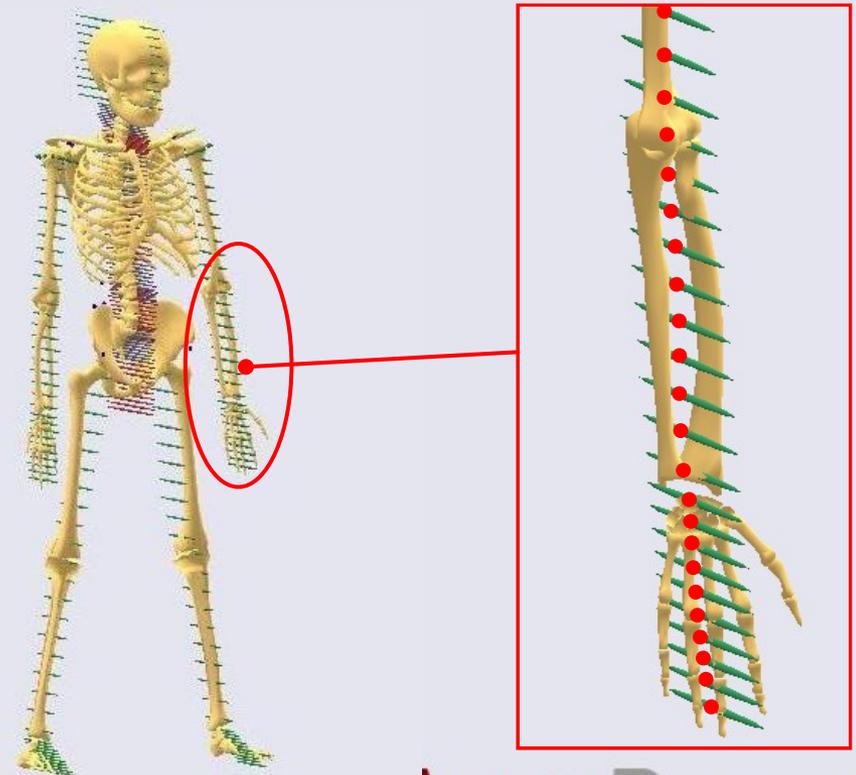
Integrating SWUM and AnyBody

(2) Fluid force

- Fluid force, which is calculated at each part of the body in SWUM, is input to AnyBody for 210 points.



Fluid force in SWUM



Fluid force acting points in AnyBody

Contents

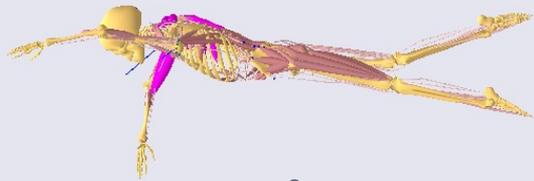
- Introduction (Background and Objectives)
- SWUM (and Swumsuit)
- AnyBody Modeling System
- Integrating SWUM and AnyBody
- **Demos and simulation results**
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Live demo of the developed simulator

Simulation results

- Specifications
 - Crawl stroke
 - Swimming motion (joint motion) was created based on a movie of an actual swimmer, who was an Olympic finalist.
 - Swimming speed : 1.2 m/s (not full-strength)
 - Stroke cycle : 2.0 sec
 - Body geometry: AnyBody's original model

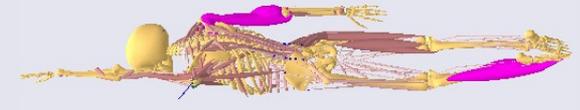
Simulation results of Crawl Stroke



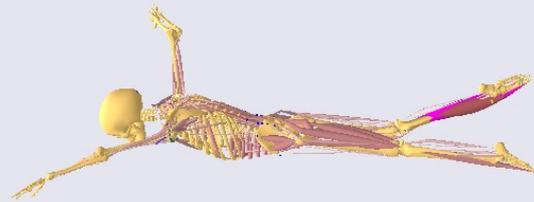
$t = 0$



$t = 0.125$



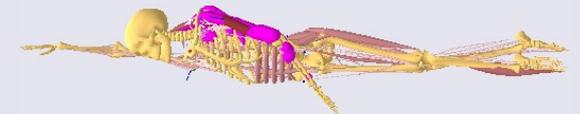
$t = 0.25$



$t = 0.375$



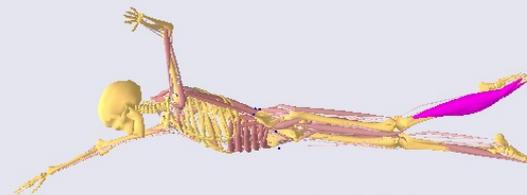
$t = 0.5$



$t = 0.625$



$t = 0.75$



$t = 0.875$

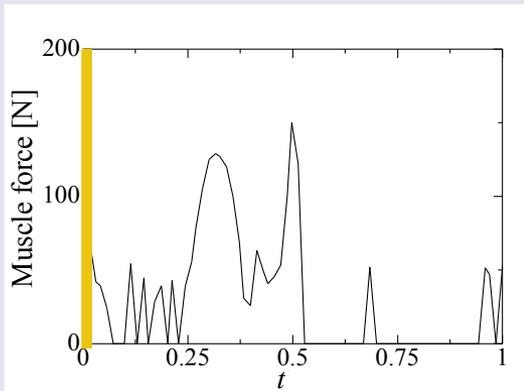
t is time non-dimensionalized by stroke cycle.

Animations are available at <http://www.swum.org/>

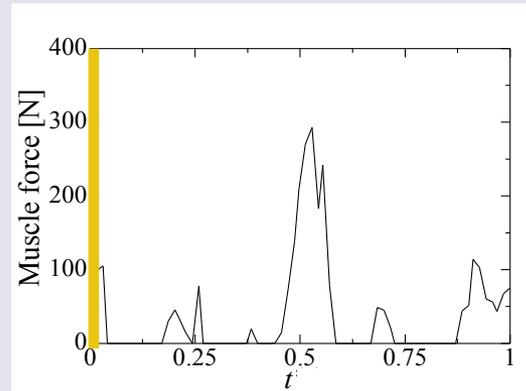
Simulation results

(Muscle force around left arm)

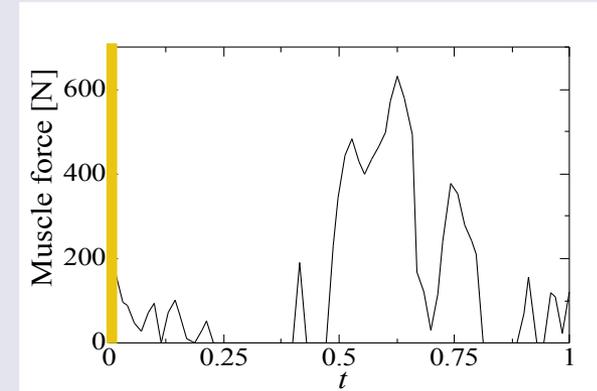
- Entry phase (Hand's entry to the water)



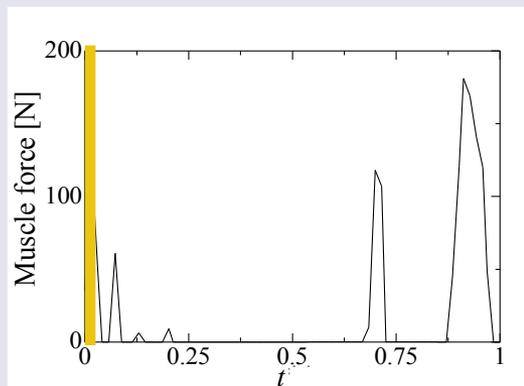
Pectoralis major



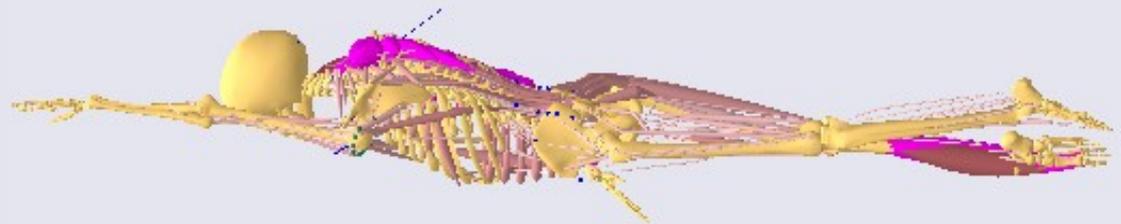
Latissimus dorsi



Triceps brachii

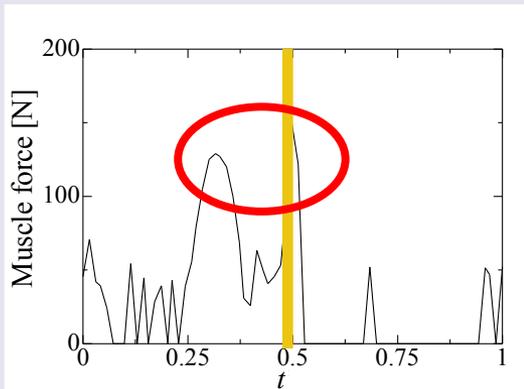


Anterior deltoid

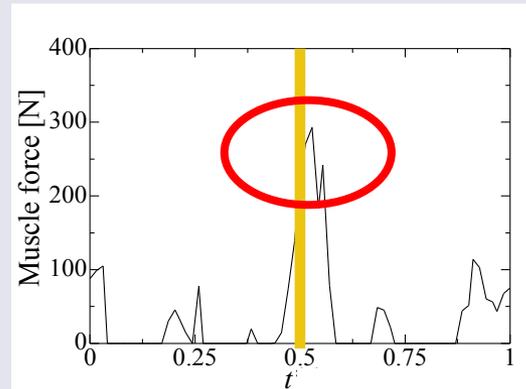


Simulation results (Muscle force around left arm)

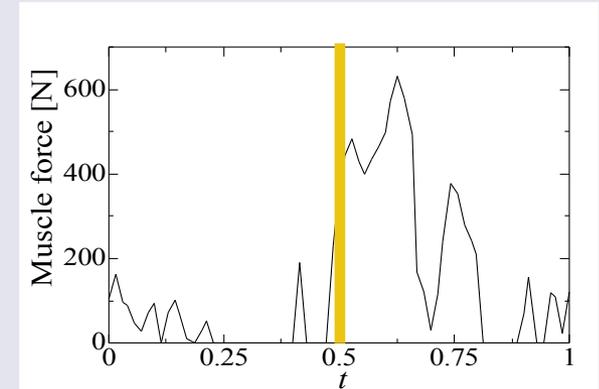
- Pull phase (Pulling the water)



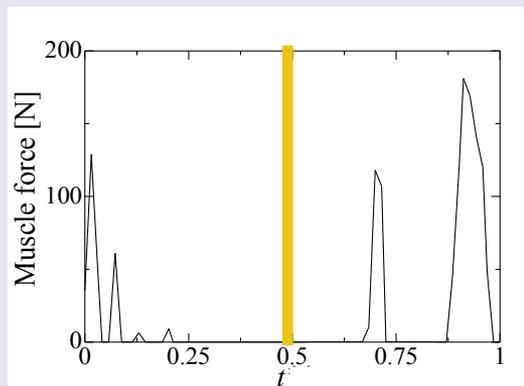
Pectoralis major



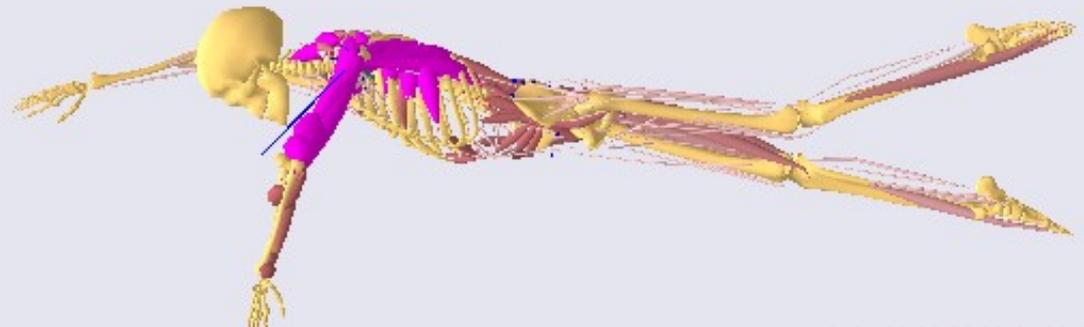
Latissimus dorsi



Triceps brachii

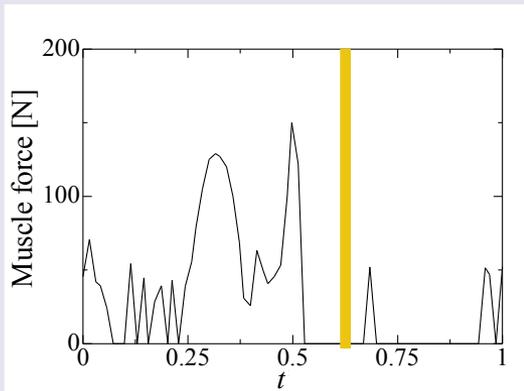


Anterior deltoid

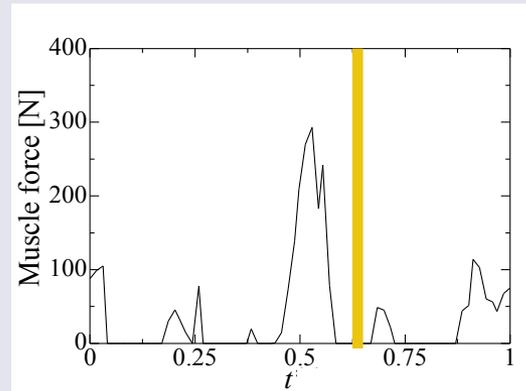


Simulation results (Muscle force around left arm)

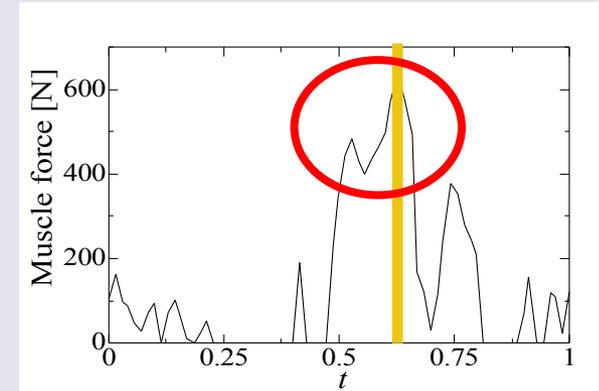
- Push phase (Pushing the water)



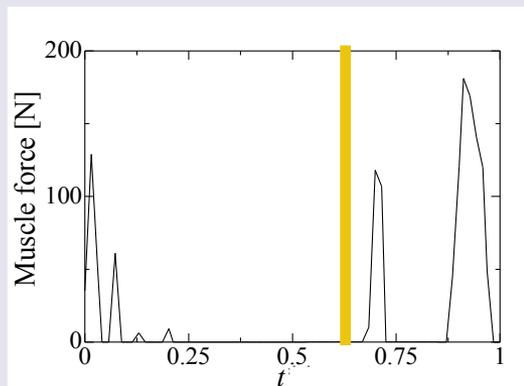
Pectoralis major



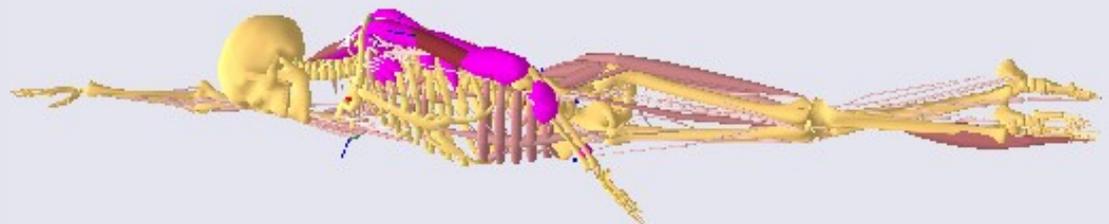
Latissimus dorsi



Triceps brachii

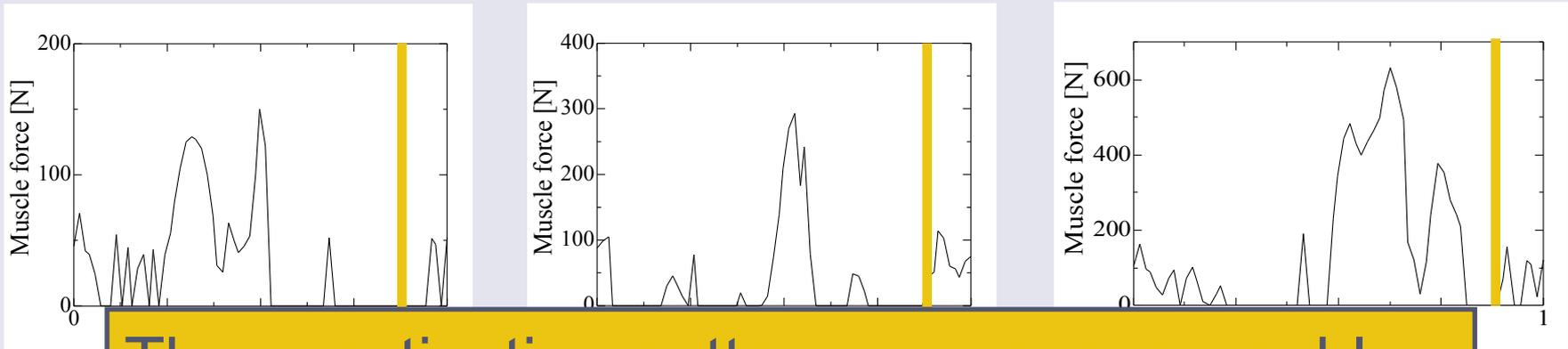


Anterior deltoid

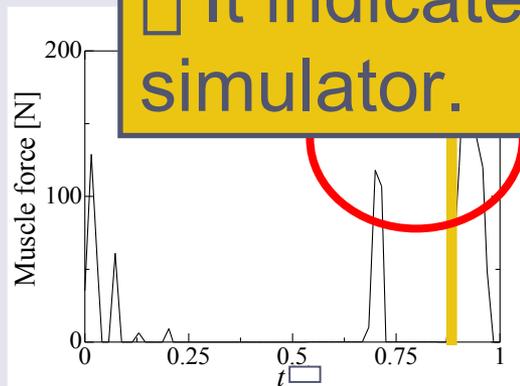


Simulation results (Muscle force around left arm)

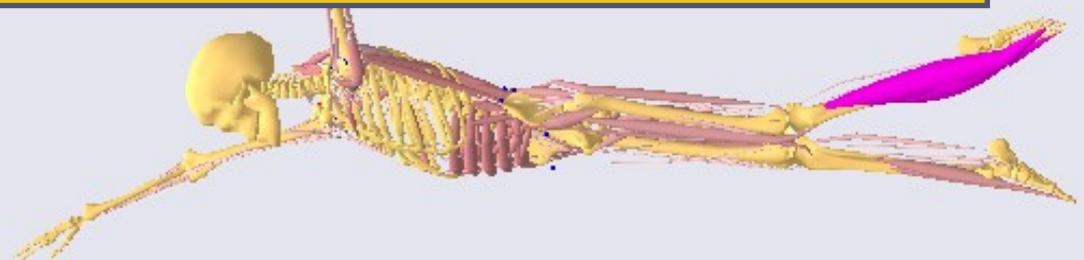
- Recovery phase (Arm outside the water)



These activation patterns seem reasonable.
It indicates a certain validity of the simulator.

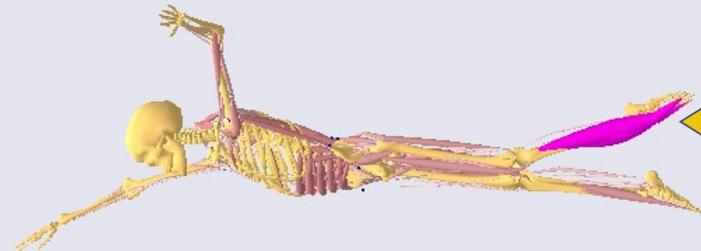


Anterior deltoid



Summary of the results

- Seems reasonable for upper limbs.
- Tibialis anterior is unnaturally activated.
 - problem of muscle model, which should be fixed in the future study.



Simulation results of other three strokes



Breaststroke



Backstroke



Butterfly stroke

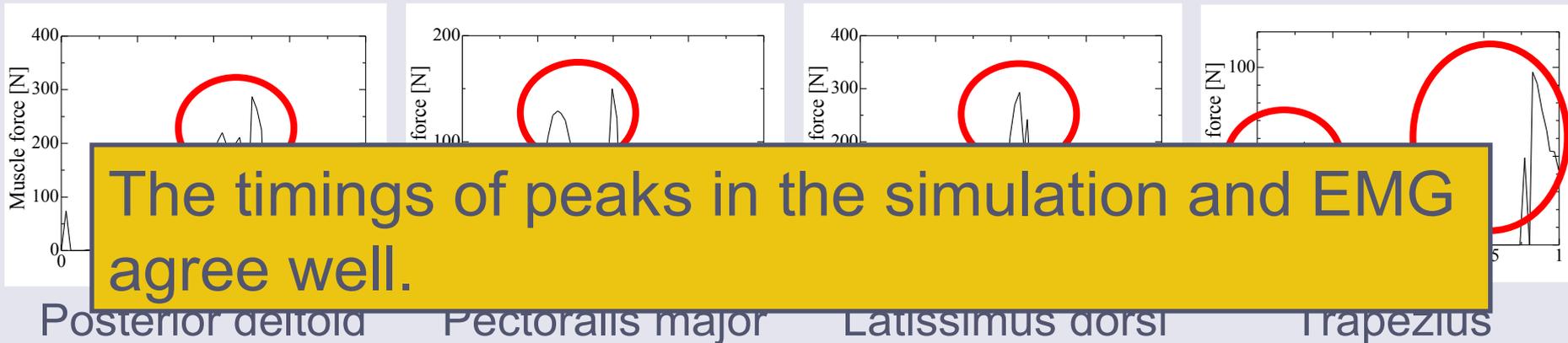
All animations are available at <http://www.swum.org/>

Contents

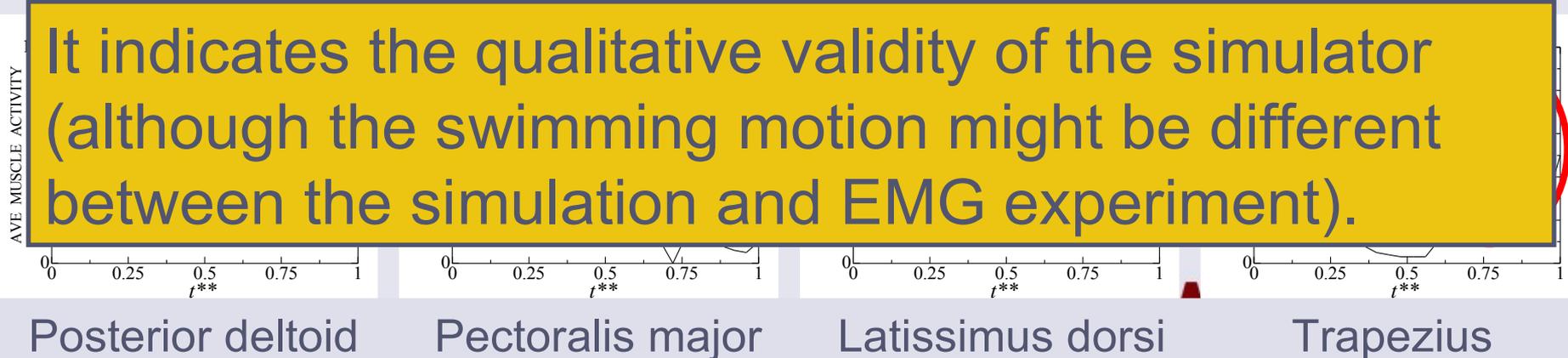
- Introduction (Background and Objectives)
- SWUM (and Swumsuit)
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Comparison with EMG for muscles around shoulder

- Simulation



- EMG (measured by  Link et al. (1991))



Contents

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Concluding remarks

- A musculoskeletal simulator for swimming was developed.
- Good agreement between the simulation and EMG indicates the qualitative validity of this simulator.
- Future study will include a more detailed comparison by measuring the swimming motion and EMG simultaneously for the same swimmer.

Thank you for your kind attention.