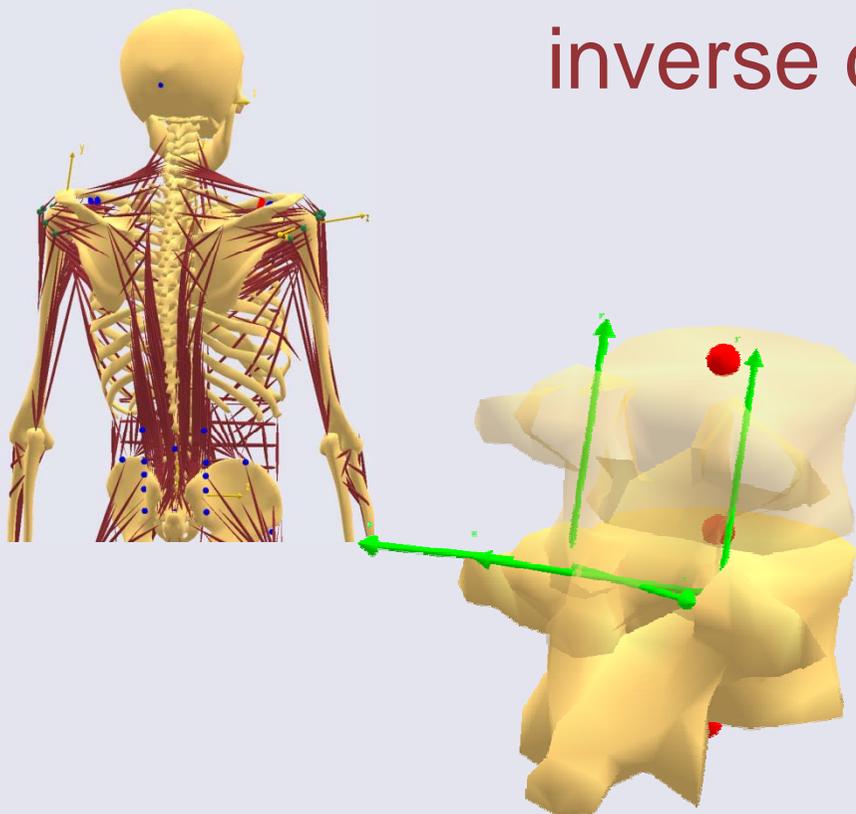


# Implementation of facet joints in a detailed musculoskeletal lumbar spine model based on inverse dynamics



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Mark de Zee

Aalborg University, Denmark

# Presenters



Mark de Zee  
(Presenter)



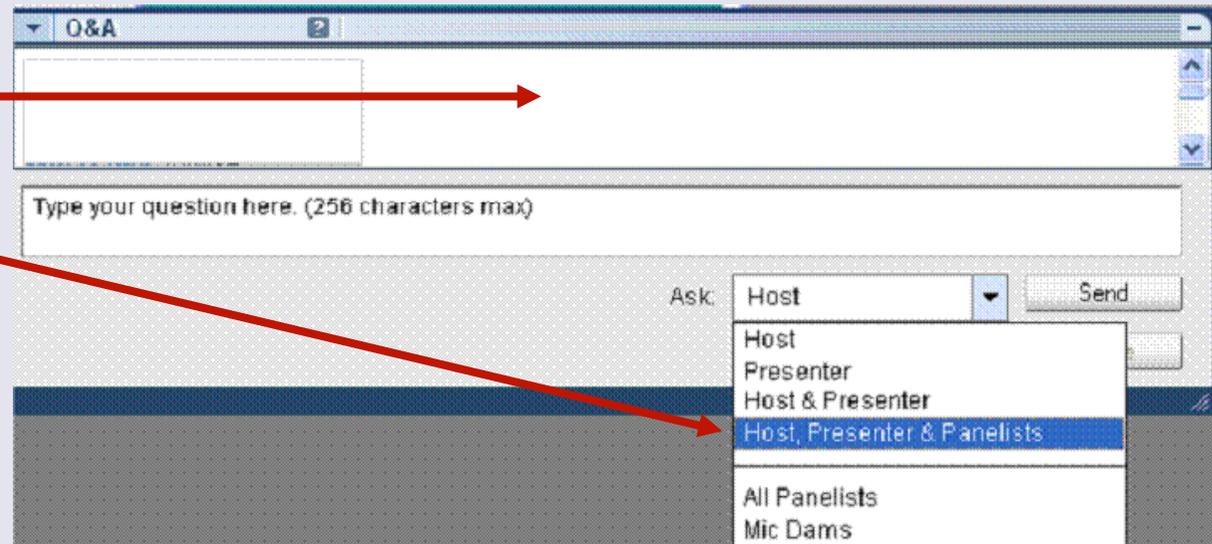
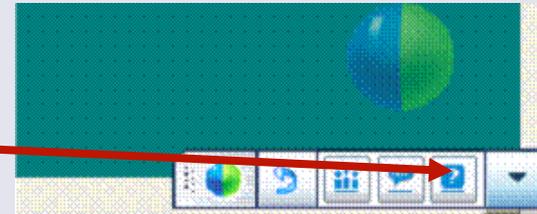
Casper Gerner Mikkelsen  
(Host)



Sebastian Dendorfer  
(Panelists)

# Q&A Panel

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# The presenter: Mark de Zee

Affiliated with:



Department of Mechanical Engineering  
Aalborg University  
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and

Department of Health Science and Technology  
Center for Sensory-Motor Interaction (SMI)  
Aalborg University  
Denmark

# Co-workers

- Peter Mikkelsen
- Christian Wong
- Erik B. Simonsen
- Michael Voigt
- John Rasmussen

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# Background

- de Zee M, Hansen L, Wong C, Rasmussen J, Simonsen EB. A generic detailed rigid-body lumbar spine model. *Journal of Biomechanics* 2007; 40(6):1219-1227.
  - Built in the AnyBody Modeling System
  - Rigid-body model based on inverse dynamics and optimization principles
  - 154 muscles



# Articles

**Lone Hansen, Mark de Zee, John Rasmussen, Thomas B. Andersen,  
Christian Wong, Erik B. Simonsen**

Anatomy and biomechanics of the lumbar spine with special reference to biomechanical modelling.

*Spine* 2006; 31: 1888-1899

**Mark de Zee, Lone Hansen, Christian Wong, John Rasmussen, Erik  
B. Simonsen**

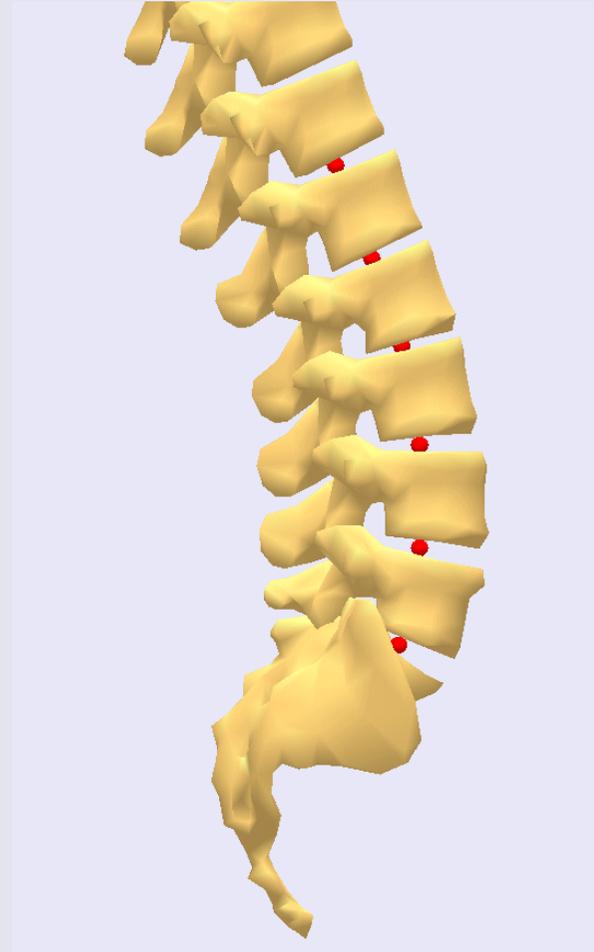
A generic detailed rigid-body lumbar spine model.

*Journal of Biomechanics* 2007; 40(6):1219-1227.

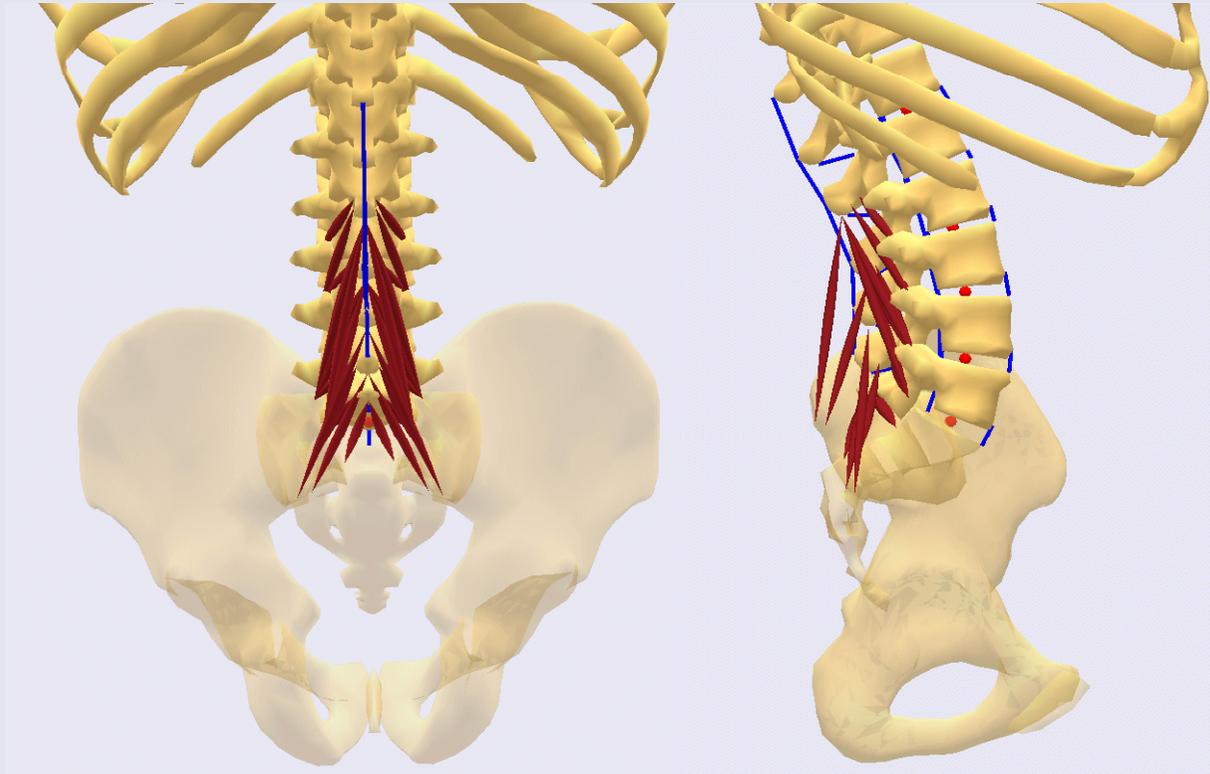
URL: <http://dx.doi.org/10.1016/j.jbiomech.2006.05.030>

# Segments and joints

- 7 rigid segments
  - Pelvis
  - 5 lumbar vertebrae
  - Thoracic part
- Joints between vertebrae
  - 3 dof spherical joint
  - Centre of rotation based on Pearcy and Bogduk (1988)



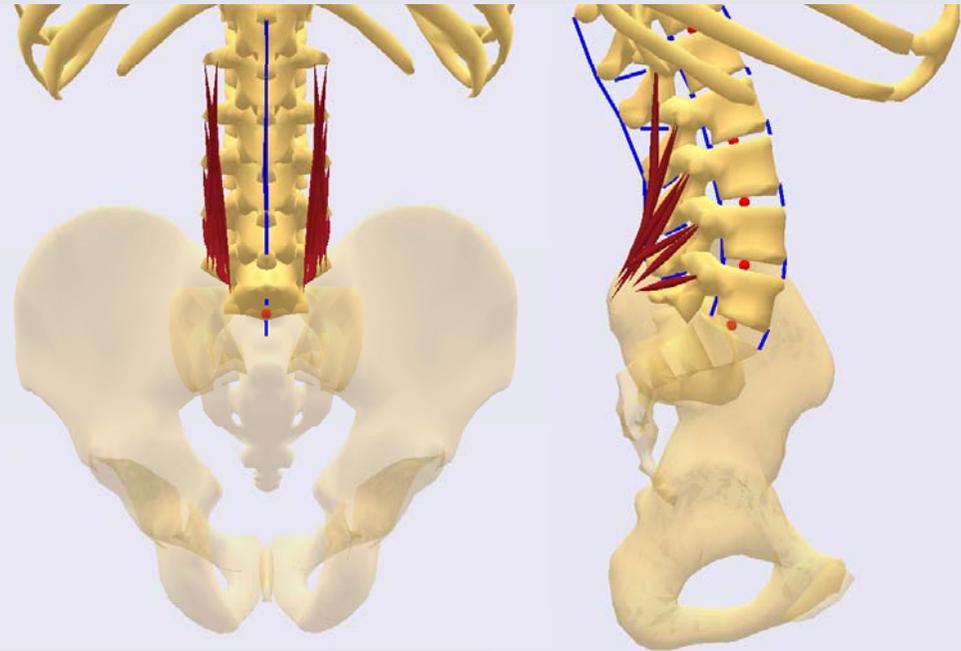
# Muscles: multifidi



- 19 fascicles on each side
- Based on information by the group of Bogduk

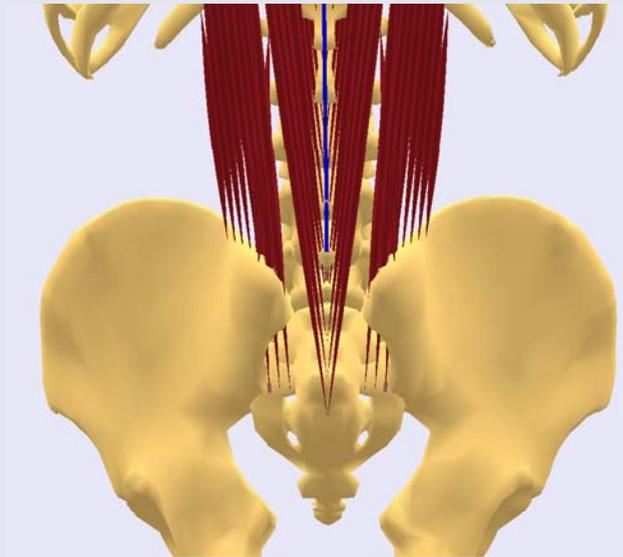
# Muscles: erector spinae

- 29 fascicles on each side
- Divided into 4 divisions:
  - Longissimus thoracis pars lumborum
  - Iliocostalis lumborum pars lumborum
  - Longissimus thoracis pars thoracis
  - Iliocostalis lumborum pars thoracis
- Based on information by the group of Bogduk

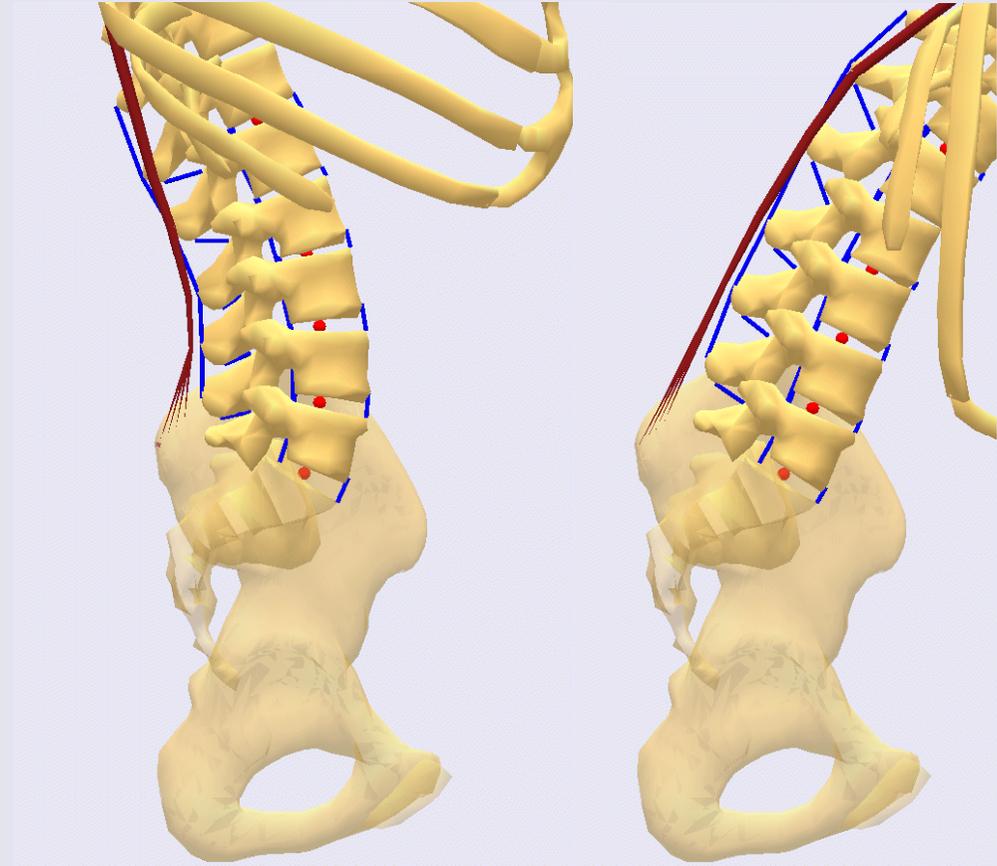


pars lumborum divisions

# Muscles: erector spinae



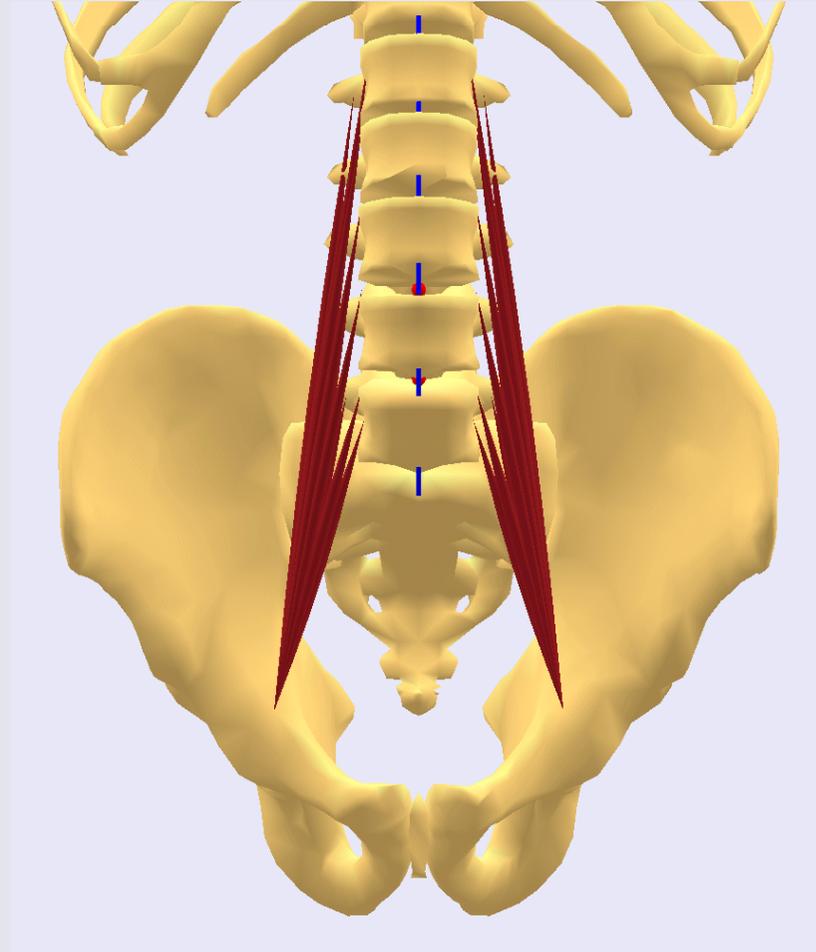
pars thoracis divisions



Effect of fascia thoracolumbalis

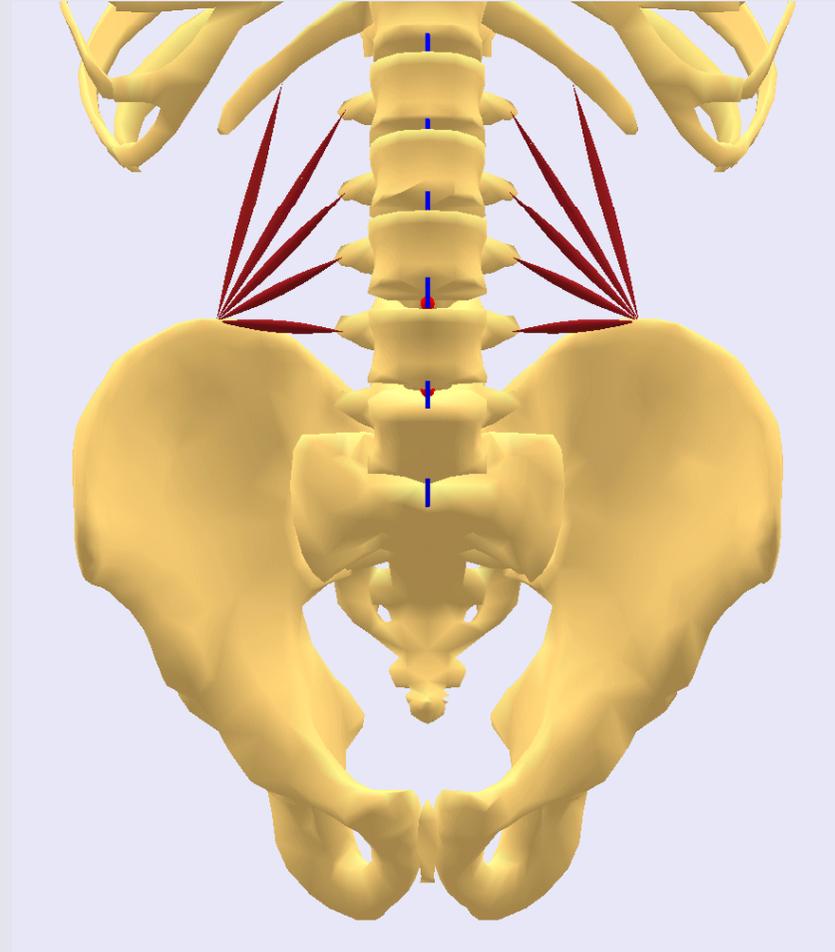
# Muscles: psoas major

- 11 fascicles on each side
- Insertion on the femur
- Via point on the pelvis (iliopubic eminence)



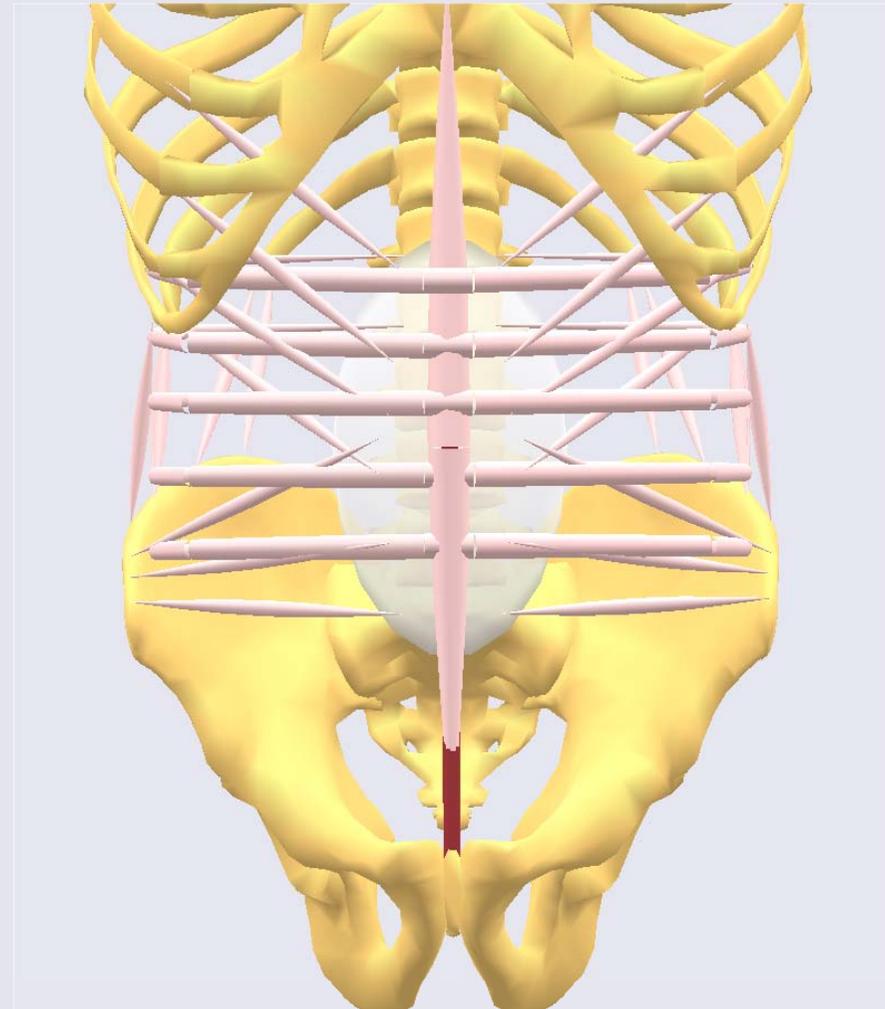
# Muscles: quadratus lumborum

- 5 fascicles on each side
- Based on information by Stokes et al. (1999)



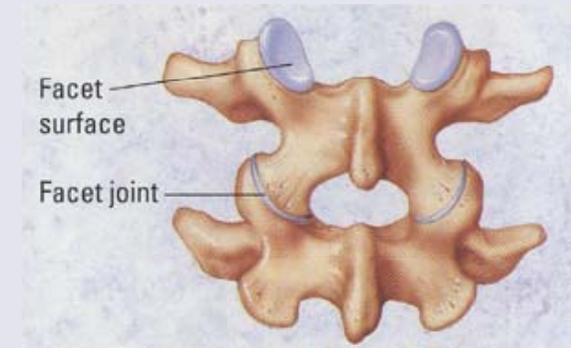
# Muscles: abdominal

- Rectus abdominis
- Obliquus externus
- Obliquus internus
- Transversus
  
- The mechanical effect of intra-abdominal pressure



# However

- The lumbar model is not equipped with facet joints, which will limit the use of the model
  - Experiments show that facet joints can carry a significant amount of load (Schendel *et al.*, 1993; Sawa and Crawford, 2008)
  - Facet loading will therefore have an effect on the muscle recruitment in an inverse dynamics model and on the estimated reaction forces in the disc



# Challenge

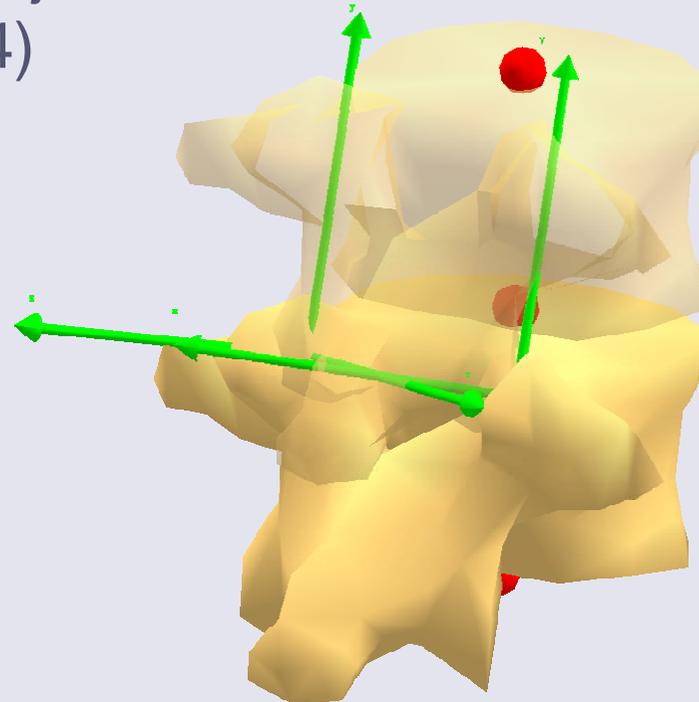
- Implementation of facet joints is not straightforward in an inverse dynamics rigid-body model
- The reaction forces in the facet joints depends on both:
  1. The kinematics
  2. Contact conditions
  3. And the muscle forces around the lumbar spine

# Aim

- To present a new methodology for implementation of facet joints in the lumbar spine musculo-skeletal model based on inverse dynamics

# Location and orientation

- Location of each facet joint was defined as a node in the center of the facet contact site on each vertebra.
- Orientation of the facet joints was based on work by Masharawi *et al.* (2004)



# Facet reaction forces

- Contact points between the superior and inferior facet joint surfaces can transfer compression forces, only when the distance is zero
- The facet reaction forces are subject to a redundancy problem that is equivalent to the redundant muscle recruitment problem.

# The classical redundant muscle recruitment problem

Minimize

$$\max\left(\frac{f_i^{(M)}}{N_i}\right), \quad i \in \{1, \dots, n^{(M)}\}$$

“Max muscle activity”

Muscle force

Muscle strength.

Subject to

$$\mathbf{Cf} = \mathbf{d}$$

$$f_i^{(M)} \geq 0, \quad i \in \{1, \dots, n^{(M)}\}$$

# The redundant recruitment problem incl. facet forces

Minimize

“Max activity”

$$\max\left(\frac{f_i^{(M)}}{N_i}\right), \quad i \in \{1, \dots, n^{(M)}\}$$

Unknown unilateral forces

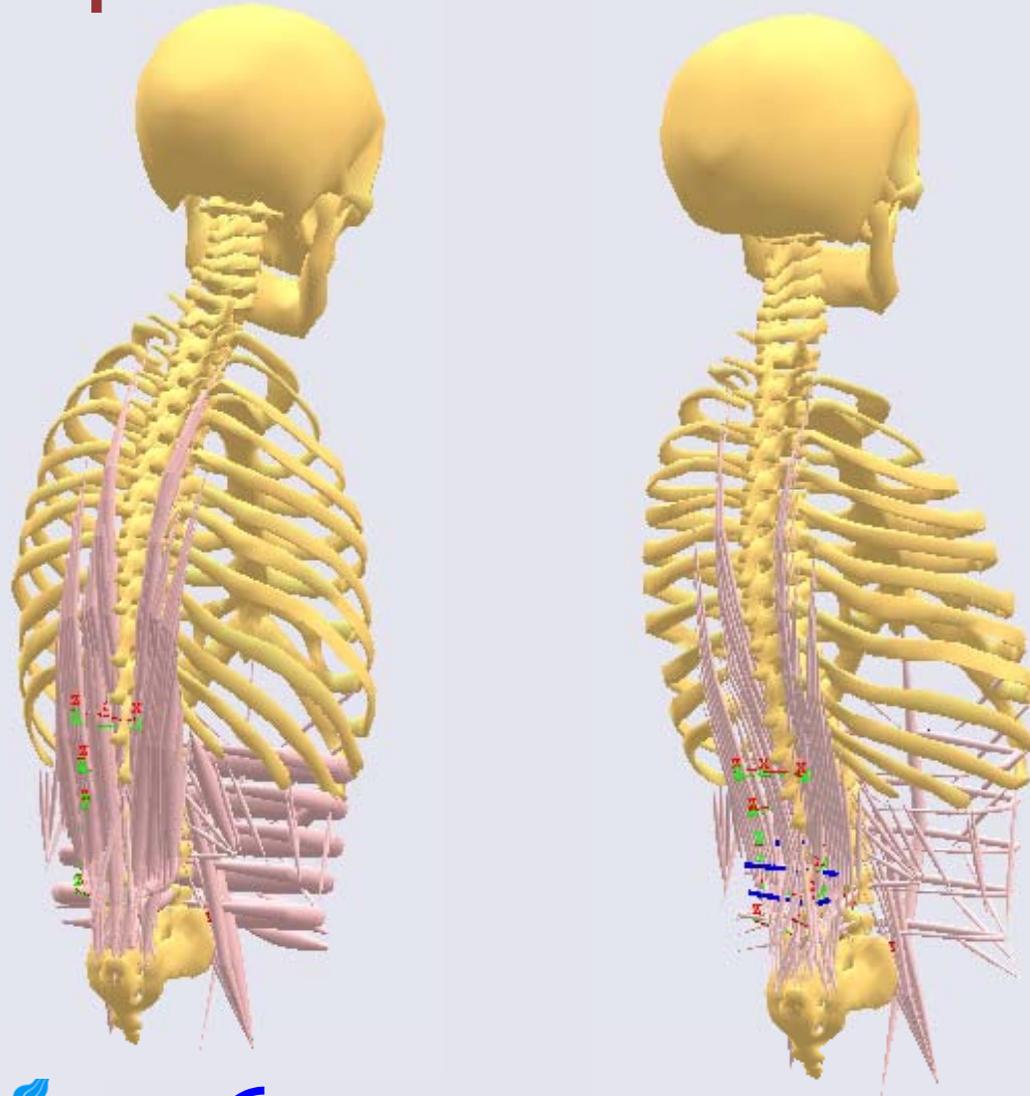
Normalization factor

Subject to

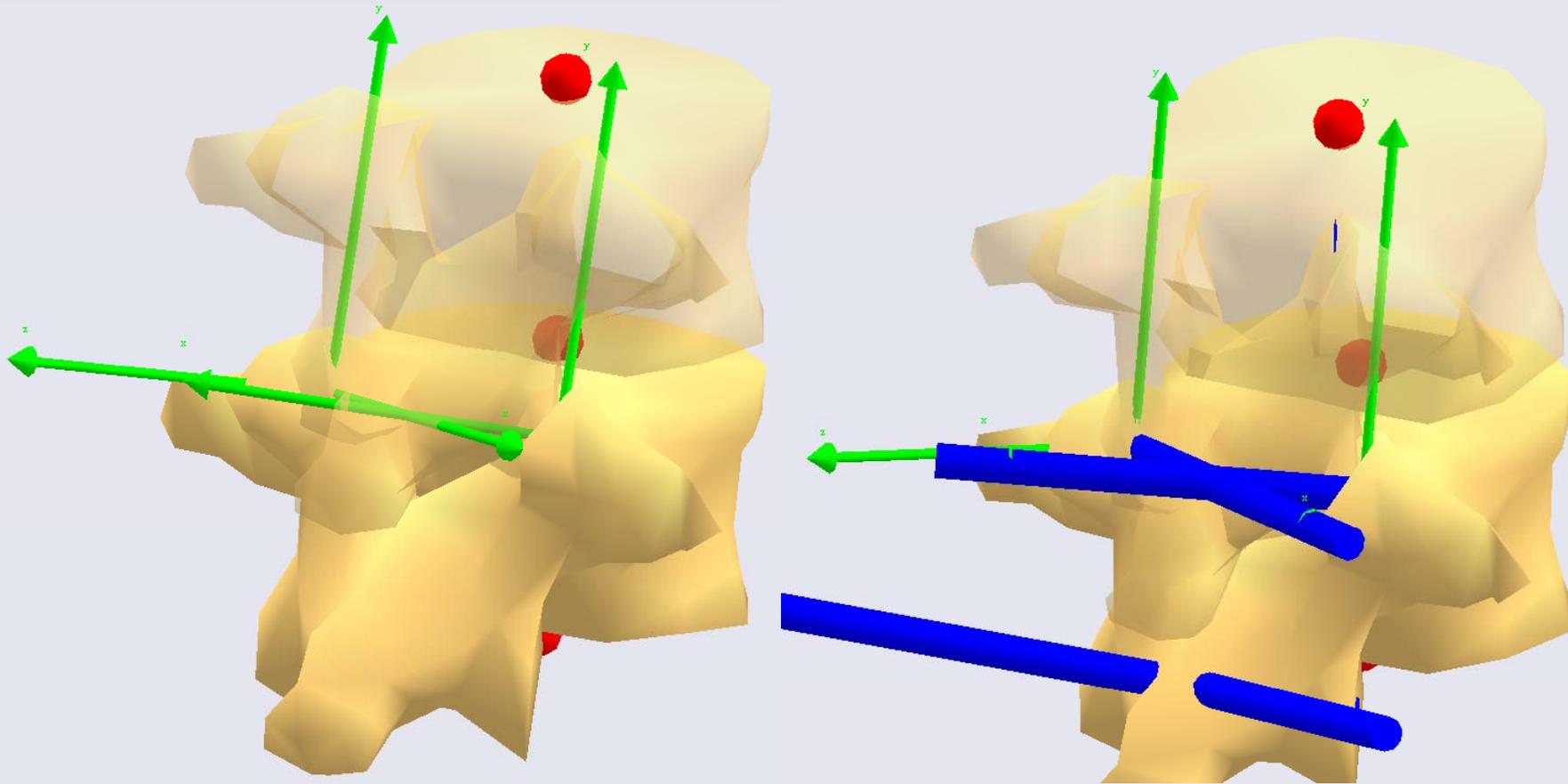
$$\mathbf{Cf} = \mathbf{d}$$

$$f_i^{(M)} \geq 0, \quad i \in \{1, \dots, n^{(M)}\}$$

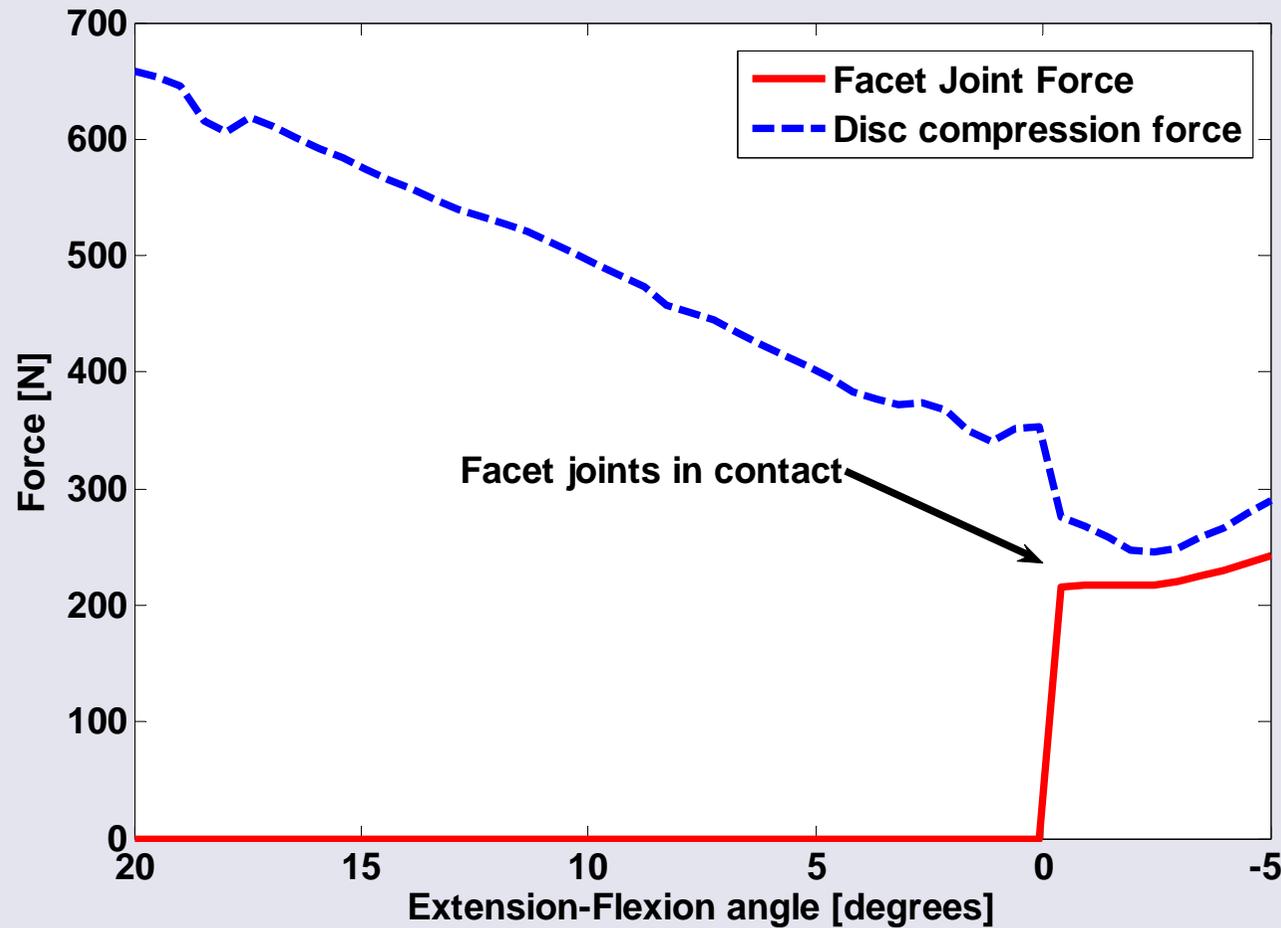
# Example: flexion to extension



# Example: flexion to extension



# Results example: L2-L3

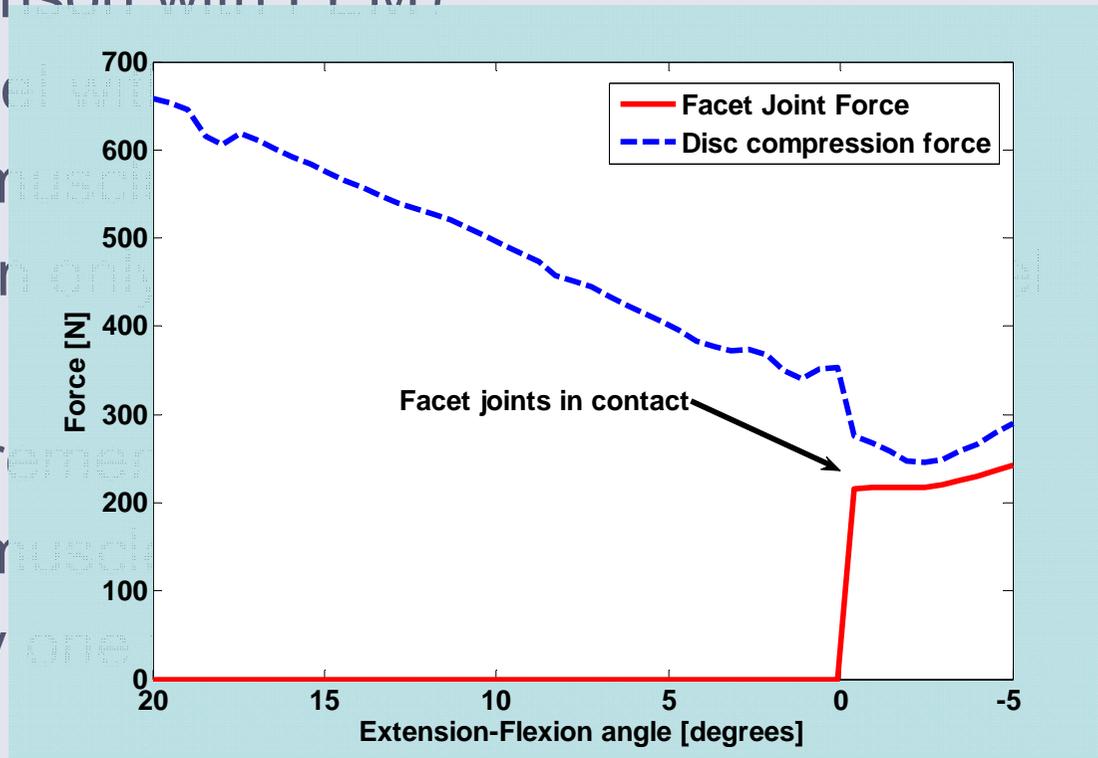


# Validation?

- Comparison with FEM?

- Model will
- No muscle
- Often only

- Measurement
- No muscle
- Only one



- In vivo measurements of disc pressure?
  - Indirect

# Interesting applications

- One can monitor the development of all facet forces, disc forces and muscle forces in the lumbar spine during dynamic movements
- One could monitor the effect of motor control on loading if one tries to minimize the load on one the facet joints for example in the case of pain

# Simulation of pain in facet joints

Minimize

$$\max\left(\frac{f_i^{(M)}}{N_i}\right), \quad i \in \{1, \dots, n^{(M)}\}$$

Unknown unilateral forces

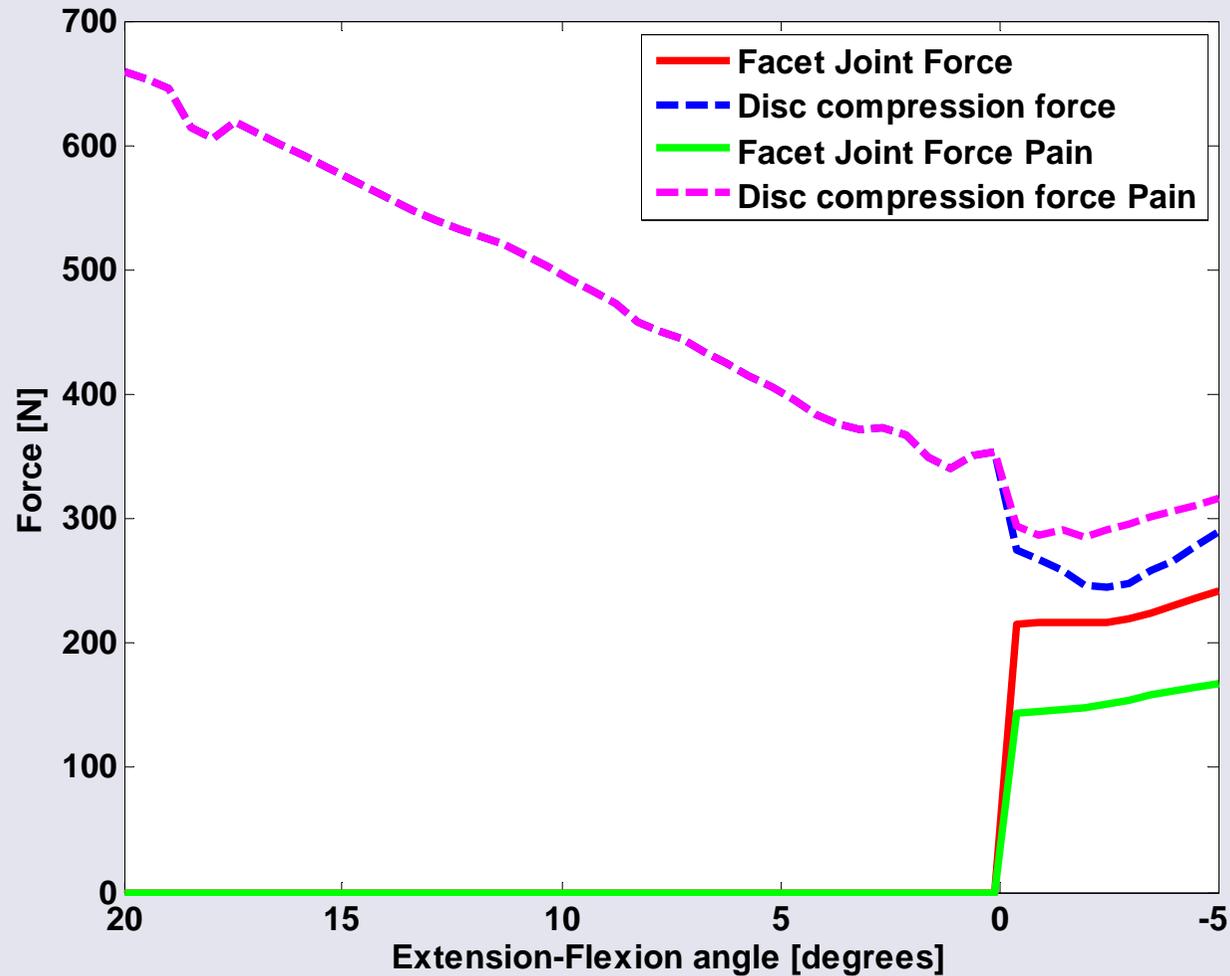
Normalization factor:  
Lower in case of  
pain

Subject to

$$\mathbf{Cf} = \mathbf{d}$$

$$f_i^{(M)} \geq 0, \quad i \in \{1, \dots, n^{(M)}\}$$

# Simulation of pain in facet joints



# Future perspective

## Biomechanical Analysis of Prosthetic Discs in the Lumbar Spine

The effect on the surrounding tissue with ideal placement and the tolerance for non-ideal placement dependent on prosthetic design

# Background

- Many mechanically related dysfunctions in the lumbar spine are treated by fusing of adjacent vertebrae
- The incidence rate of implanting prosthetic discs in the lumbar spine has been increasing
- However, lacking production quality of the surgical procedure might have a very significant impact on the survival rate of the prosthesis

# Aim

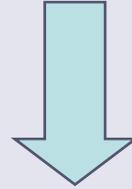
The purpose of this is to investigate the consequence of implantation tolerances and if possible to make recommendations for a minimum production quality of the procedure

# Methods

- Musculoskeletal modeling based on inverse dynamics
- With finite element (FE) analysis one can with the use of the estimated muscle and joint forces calculate stresses and strains

# Hypothesis

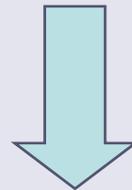
The CoR of the artificial disc is assymmetric



This leads to different moment arms



A change in muscle coordination for a given movement and external load



A change in loading of the surrounding tissues

# What needs to be done?

- Validation of the spine model with facet joints
- Parameter study with respect of the CoR

# Thanks!

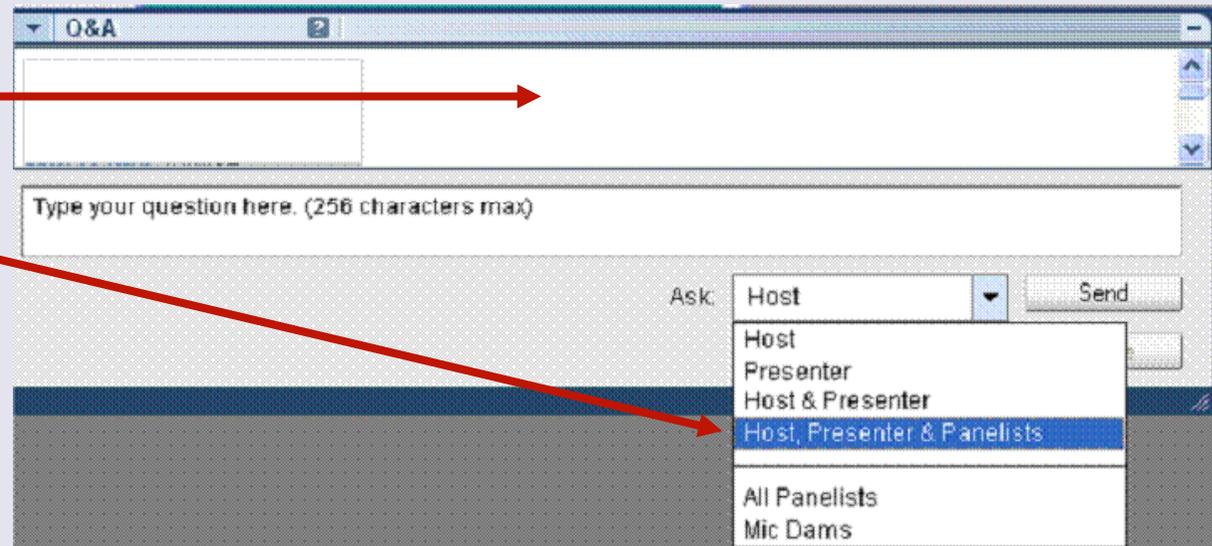
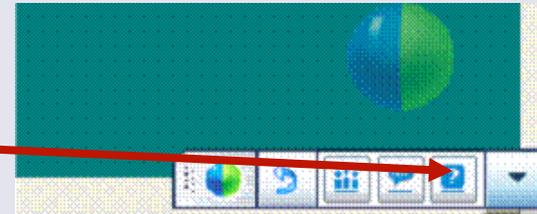
- Center for Sensory-Motor Interaction, Aalborg University  
[www.smi.hst.aau.dk](http://www.smi.hst.aau.dk)
- The AnyBody Modeling System  
[www.anybodytech.com](http://www.anybodytech.com)
- The AnyBody Research Project, Aalborg University  
[www.anybody.aau.dk](http://www.anybody.aau.dk)

## Acknowledgements

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