The webcast will start in a few minutes....





Computing realistic loads in the lumbar spine by using the AnyBody musculoskeletal model



Outline

- General introduction to the AnyBody Modeling System
- Background for this webcast
- Computing realistic loads in the lumbar spine by using the AnyBody musculoskeletal model
- Final words and Q&A session.



Tito Bassani Researcher, PhD IRCCS Istituto Ortopedico Galeazzi, Milano LABS – Laboratory of Biological Structures Mechanics



Host: Pavel Galibarov Sr. Consultant AnyBody Technology



Control Panel

The Control Panel appears on the right side of your screen.

Submit questions and comments via the Questions panel.

Questions will be addressed at the end of the presentation. If your question is not addressed we will do so by email.





AnyBody Modeling System

ANYBODY Modeling System





Rasmussen et. al. (2011), ORS Annual Meeting









Ergonomic Analysis



Load Cases for Finite Element Analysis

Surgical Planning and Outcome Evaluation





AnyBody Modeling System





Spinal loads

<u>Muscle forces</u>

- Unlike muscles of lower/upper extremities difficult to measure individual maximum isometric strength
- Intervertebral disc pressure
 - Noninvasive methods are limited
 - Difficult for ethical approvals
 - Proximity to spinal canal makes dangerous



• Facet joint contact forces

• Similar difficulties as with the IVD pressure measurements



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Validation & Verification

Verification of a model is the process of confirming that it is correctly implemented with respect to the conceptual model

Validation checks the accuracy of the model's representation of the real system.



Validation & Verification







Computing realistic loads in the lumbar spine by using the AnyBody musculoskeletal model

Computing realistic loads in the lumbar spine by using the AnyBody musculoskeletal model



Presenter:

Tito Bassani, PhD Biomedical Engineer at Galeazzi Orthopaedic Institute – Milan

www.labsgaleazzi.it

Date: Wednesday 21 June 2017





The presentation is based on a recent publication







- AnyBody software provides a full-body musculoskeletal model (AnyBody Managed Model Repository, AMMR).
- The full-body model is increasingly exploited by numerous researchers worldwide.
- More than <u>50 publication references</u> listed in the AnyBody Technology web site for the year 2016, most of which exploit the full body model from AMMR.







When focusing on the characterization of human spine, the model can be accounted to evaluate the lumbar loads during physiological activities (e.g. training, ergonomics and rehabilitation) and pathological scenarios (e.g. spine deformities and surgical fixation strategies).



Does the model provide realistic loads?

Model validation is required!





Model validation: previous works



Journal of Biomechanics 40 (2007) 1219-1227

www.elsevier.com/locate/jbiomech www.JBiomech.com

BIOMECHANICS

JOURNAL

A generic detailed rigid-body lumbar spine model

Mark de Zee^{a,*}, Lone Hansen^b, Christian Wong^c, John Rasmussen^a, Erik B. Simonsen^b



¹John Rasmussen, ^{1,2}Mark de Zee and ³Sylvain Carbes



Previous works: limitations

The previous works compared the lumbar loads with reference measurements obtained *in vivo*, but held some **limitations**:

- arbitrarily imposed kinematics
- only static postures, no motion conditions
- only static lifting activities



Need for a comprehensive validation!

- setting kinematics from motion capture data
- evaluating motion conditions
- assessing dynamic lifting activities



In vivo measurements of the L4L5 disc nucleus pressure







Intradiscal pressure in function of the motion angle between thorax and pelvis. Evaluated in continuous dynamic fashion.







In vivo pressure during exercise tasks

- Exercise conditions accounting for the lifting of a crate of beer of 19.8 kg.
- Other conditions: standing, sitting, walking.





Subject enrolled in the present study



- One male subject (28 years), same weight (72 kg) and height (174 cm) of the volunteer evaluated by Wilke et al. in 2001.
- 41 passive markers placed on skin (VICON Plug-in-Gait protocol).
- Motion capture data acquired with 8 cameras optoelectronic system (BTS Bioengineering, Italy).
- Marker trajectories acquired at 70 Hz.





From motion capture to model kinematics

The markers trajectories in the 3D space were exported as *.c3d files and then loaded into AnyBody software to set mannequin kinematics.





AnyBody setting

- AnyBody v.6.0 and full-body model from AMMR v.6.1.3
- MoCap model (motion optimization followed by inverse dynamic analysis)
- Markers trajectories low pass filtered (10 Hz)
- Length-mass-fat scaling and anthropometrics data were accounted
- Default lumbar spine rhythm assumption
- Ground reaction force prediction
- Muscle recruitment criterion: 'MR_Polynomial'





Exercise tasks

Twelve exercise tasks were performed to accurately replicate the corresponding conditions evaluated by Wilke et al. in 2001.



*, lifting with both hands a barbell loaded at the center with 20 kg.

[#], carrying with the right hand a dumbbell loaded with 20 kg.





Walking carrying 20 kg with the right hand







From intersegmental load to average disc pressure







From average disc pressure to disc nucleus pressure



*Brinckmann P et al., 1991. *Spine (Phila Pa 1976)* 16(6):641–646. **Ghezelbash F et al., 2016. *Biomech Model Mechanobiol* 15(6):1699-1712.



Results





Correlation between computed and in vivo pressure







- The results demonstrated the **suitability** of the AnyBody model in computing **lumbar spine loads** at L4L5 level.
- Caution needs to be taken only when considering postures characterized by large lateral displacements.
- The findings promote the AnyBody model as an appropriate tool to non-invasively evaluate lumbar loads in physiological activities.
- Future studies can be aimed at evaluating the use of AnyBody modeling in pathological conditions known altering spine alignment, such as spine deformities and spine fixation strategies.







Limitations of the present study

- One subject and one repetition of the tasks.
- Subject was **28 years** old whereas the one enrolled by Wilke et al. in 2001 was **45 years** old.
- The AnyBody model has several limitations:
 - rigid rib cage and thoracic spine
 - no facet joints and ligaments
 - lumbar discs simply described as spherical joints
 - Iumbar spine rhythm based on literature assumption*



*Wong KW et al., 2006. *Spine (Phila Pa 1976)* 31(4):414–19.



Markers placement





Lumbar spine rhythm





The AnyBody full-body musculoskeletal model is suitable in computing realistic lumbar loads in physiological conditions.







Thanks for your attention

Acknowledgements

The study was fully supported by the Italian Ministry of Foreign Affairs and International Cooperation (Project PGR00676)



Previous webcasts

• Check our YouTube channel

www.anybodytech.com

• Events, dates, publication list, ...

www.anyscript.org

• Wiki, Forum, Repositories

Events:

- 29 Jun: Webcast New AnyBody Modeling System: Tour and overview of version 7.0
- 2-5, July: 23rd Congress of the ESB, Sevilla, Spain

Meet us? Send email to sales@anybodytech.com

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	AnyScript.org is an open community for users of the AnyBody Modeling System and the AnyScript language. It is also a place to get help with your biomehcanical modelling efforts. The site is managed iointly by the AnyBody Research Group at Aalborg University and AnyBody Technology A/S	
s	seating gait methods FEA animal occupational health validation	
s	sensitivity analysis rehab	
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Time for questions:







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